

Graphical Models in Machine Learning

AI4190

Outlines of Tutorial

1. Machine Learning and Bioinformatics

- ▶ Machine Learning
- ▶ Problems in Bioinformatics
- ▶ Machine Learning Methods
- ▶ Applications of ML Methods for Bio Data Mining

2. Graphical Models

- ▶ Bayesian Network
- ▶ Generative Topographic Mapping
- ▶ Probabilistic clustering
- ▶ NMF (nonnegative matrix factorization)

Outlines of Tutorial

3. Other Machine Learning Methods

- ▶ Neural Networks
- ▶ K Nearest Neighborhood
- ▶ Radial Basis Function

4. DNA Microarrays

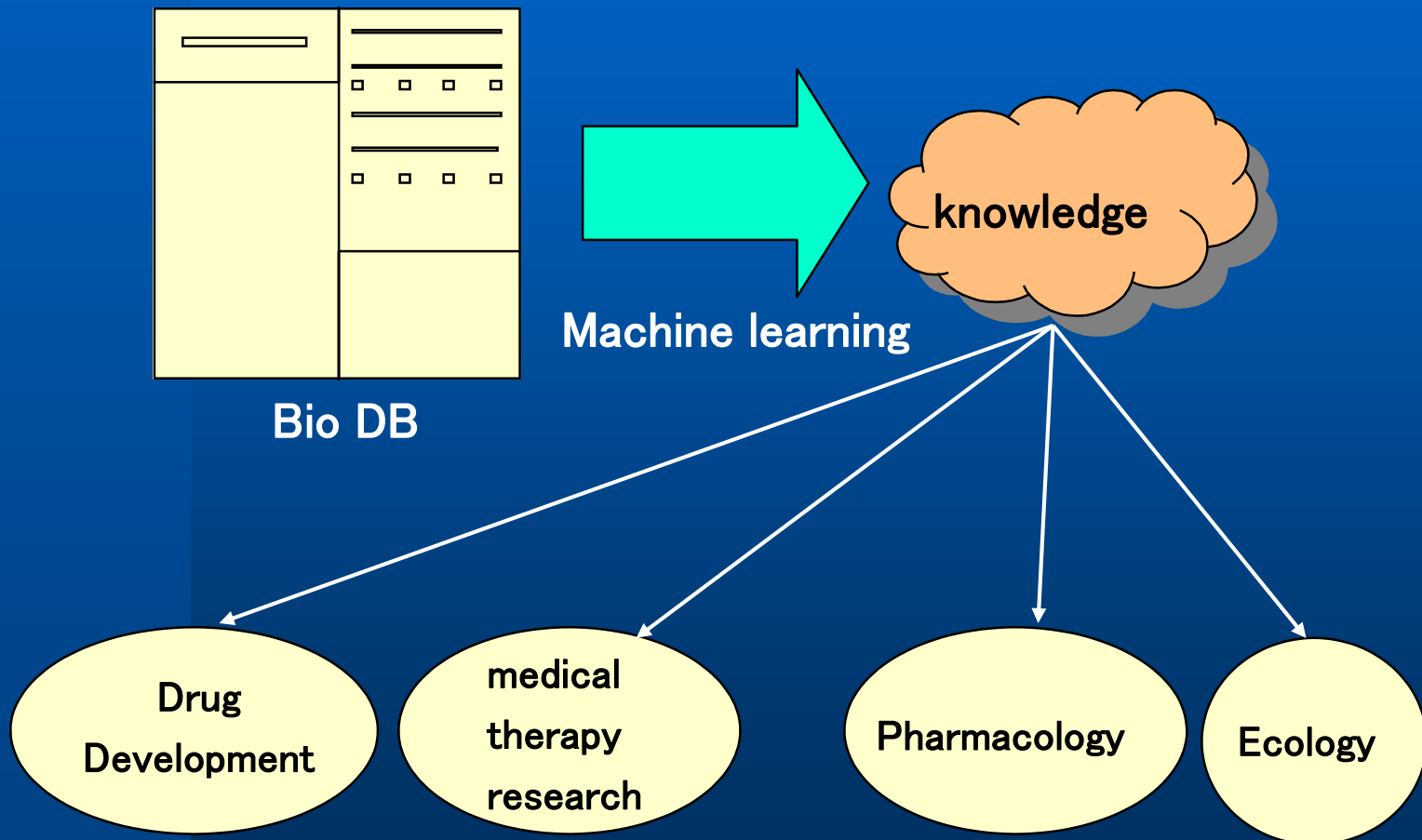
5. Applications of GTM for Bio Data Mining

- ▶ DNA Chip Gene Expression Data Analysis
- ▶ Clustering the Genes

6. Summary and Discussion

* References

1. Machine Learning and Bioinformatics



Machine Learning

- Supervised Learning

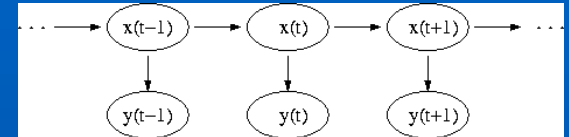
- ▶ Estimate an unknown mapping from known input- output pairs
- ▶ Learn $f_{\mathbf{w}}$ from training set $D=\{(\mathbf{x},y)\}$ s.t. $f_{\mathbf{w}}(\mathbf{x}) = y = f(\mathbf{x})$
- ▶ Classification: y is discrete, categorical
- ▶ Regression: y is continuous

- Unsupervised Learning

- ▶ Only input values are provided
- ▶ Learn $f_{\mathbf{w}}$ from $D=\{(\mathbf{x})\}$ $f_{\mathbf{w}}(\mathbf{x}) = y$
- ▶ Compression
- ▶ Clustering

Machine Learning Methods

- Probabilistic Models
 - ▶ Hidden Markov Models
 - ▶ Bayesian Networks
 - ▶ Generative Topographic Mapping (GTM)
- Neural Networks
 - ▶ Multilayer Perceptrons (MLPs)
 - ▶ Self-Organizing Maps (SOM)
- Genetic Algorithms
- Other Machine Learning Algorithms
 - ▶ Support Vector Machines
 - ▶ Nearest Neighbor Algorithms
 - ▶ Decision Trees



Applications of ML Methods for Bio Data Mining (1)

- Structure and Function Prediction
 - ▶ Hidden Markov Models
 - ▶ Multilayer Perceptrons
 - ▶ Decision Trees
- Molecular Clustering and Classification
 - ▶ Support Vector Machines
 - ▶ Nearest Neighbor Algorithms
- Expression (DNA Chip Data) Analysis:
 - ▶ Self-Organizing Maps
 - ▶ Bayesian Networks
 - ▶ Generative Topographic Mapping
- Bayesian Networks
 - ▶ Gene Modeling → Gene Expression Analysis
 - ▶ [Friedman et al., 2000]

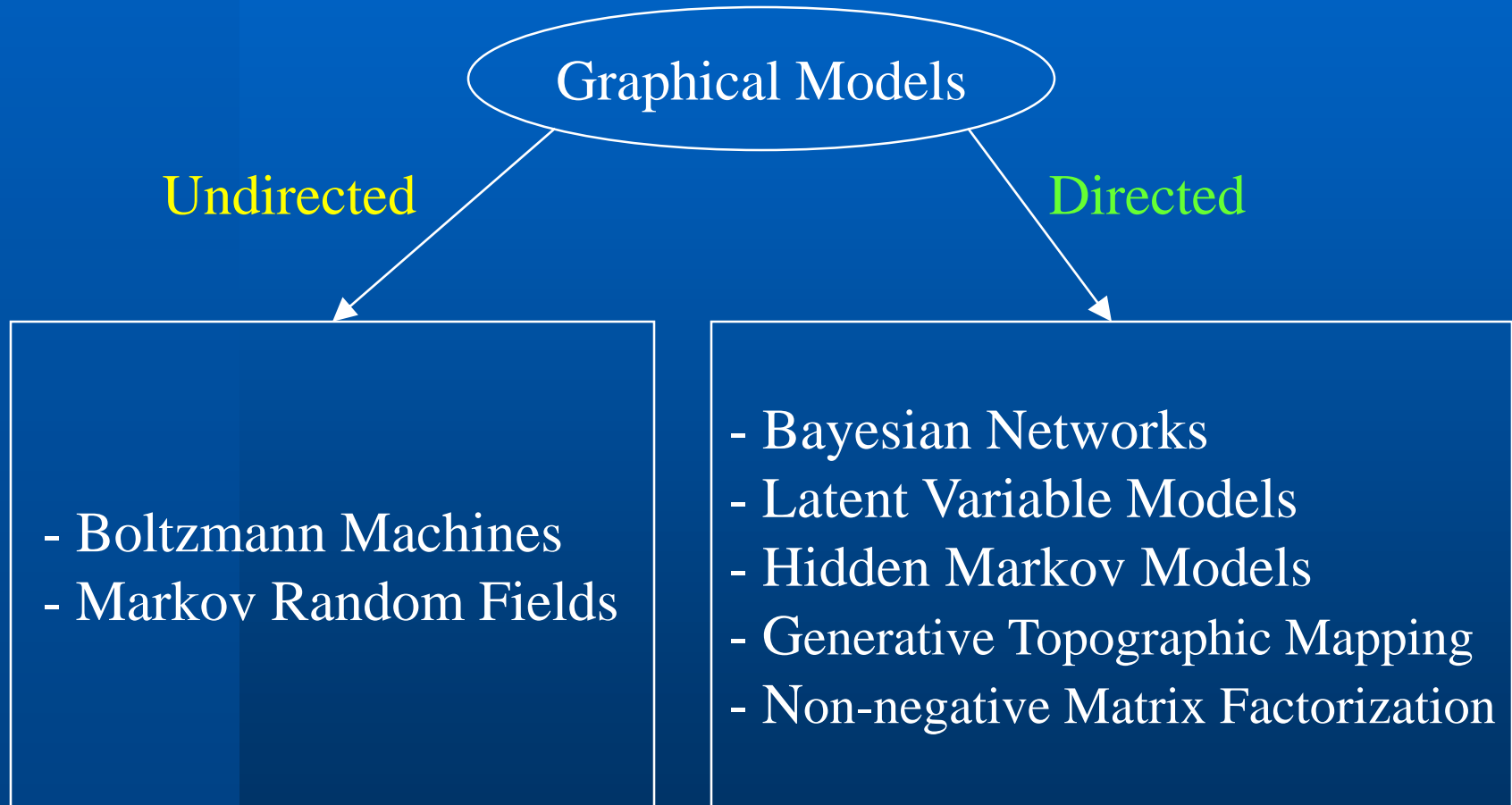
Applications of ML Methods for Bio Data Mining (2)

- Multi-layer Perceptrons
 - ▶ Gene Finding / Structure Prediction
 - ▶ Protein Modeling / Structure and Function Prediction
- Self-Organizing Maps (Kohonen Neural Network)
 - ▶ Molecular Clustering
 - ▶ DNA Chip Gene Expression Data Analysis
- Support Vector Machines
 - ▶ Classification of Microarray Gene Expression and Gene Functional Class
- Nearest Neighbor Algorithms
 - ▶ 3D Protein Classification
- Decision Trees
 - ▶ Gene Finding: MORGAN system
 - ▶ Molecular Clustering

2. Probabilistic Graphical Models

- Represent the joint probability distribution on some random variables in compact form.
 - ▶ Undirected probabilistic graphical models
 - Markov random fields
 - Boltzmann machines
 - ▶ Directed probabilistic graphical models
 - Helmholtz machines
 - Bayesian networks
- Probability distribution for some variables given values of other variables can be obtained in a probabilistic graphical model.
 - ▶ Probabilistic inference.

Classes of Graphical Models

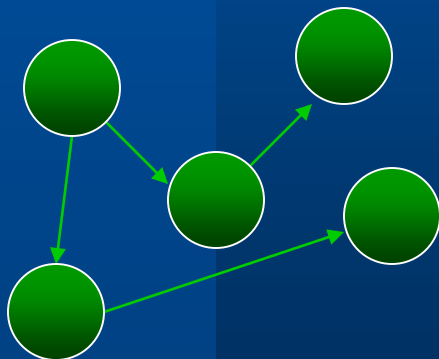


- Bayesian Networks

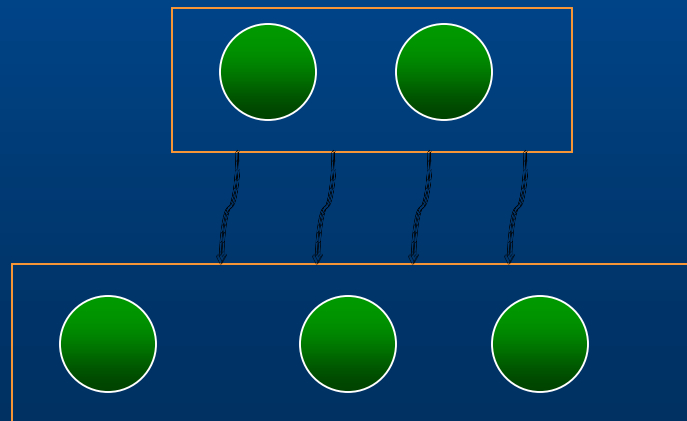
A graphical model for probabilistic relationships among a set of variables

- Generative Topographic Mapping

A graphical model through a **nonlinear** relationship between the latent variables and observed features.



(Bayesian Network)



(GTM)

Bayesian Networks

Contents

- Introduction
- Bayesian approach
- Bayesian networks
- Inferences in BN
- Parameter and structure learning
- Search methods for network
- Case studies
- Reference

Introduction

- ◆ Bayesian network is a graphical network for expressing the dependency relations between features or variables
- ◆ BN can learn the casual relationships for the understanding of the problem domain
- ◆ BN offers an efficient way of avoiding the over fitting of the data (model averaging, model selection)
- ◆ Scores for network structure fitness: BDe, MDL, BIC

Bayesian approach

- ◆ Bayesian probability: a person's degree of belief
- ◆ Thumbtack example: After N flips, probability of heads on the $(N+1)^{\text{th}}$ toss = ?
 - Classic analysis: estimate this probability from the N observations with low variance and bias

$$E(\theta^*) = \sum_D p(D | \theta) \theta^*(D)$$

$$\text{Var}(\theta^*) = \sum_D p(D | \theta) (\theta^*(D) - E(\theta^*))^2$$

- Ex) ML estimator: choose θ to maximize the likelihood $p(D | \theta)$
- Bayesian approach: D is **fixed** and imagine all the possible θ from this D

$$E(\theta) = \int \theta p(\theta | D, h) d\theta$$

Bayesian approach

◆ Bayesian approach:

posterior prior likelihood

$$p(\theta | D, \xi) = \frac{p(\theta | \xi) p(D | \theta, \xi)}{p(D | \xi)} = \frac{p(\theta | \xi) \theta^h (1 - \theta)^t}{p(D | \xi)}$$
$$p(D | \xi) = \int p(D | \theta, \xi) p(\theta | \xi) d\theta \quad (\text{marginal likelihood})$$
$$p(X_{N+1} = \text{heads} | D, \xi) = \int p(X_{N+1} = \text{heads} | \theta, \xi) p(\theta | D, \xi) d\theta$$
$$= \int \theta p(\theta | D, \xi) d\theta = E(\theta)$$

◆ Conjugate prior has posterior as the **same family** of distribution w.r.t. the likelihood distribution

- Normal likelihood - Normal prior - Normal posterior
- Binomial likelihood - Beta prior - Beta posterior
- Multinomial likelihood - Dirichlet prior - Dirichlet posterior
- Poisson likelihood - Gamma prior - Gamma posterior

$$p(x, \theta | D) = p(x | \theta, D) p(\theta | D) = p(x | \theta) p(\theta | D)$$

Bayesian approach

$$p(X = \text{Head} | \theta, \xi) = \theta,$$

$$p(\theta | \xi) = \text{Beta}(\theta | \alpha_h, \alpha_t) \equiv \frac{\Gamma(\alpha)}{\Gamma(\alpha_h)\Gamma(\alpha_t)} \theta^{\alpha_h-1} (1-\theta)^{\alpha_t-1}, \quad (\alpha = \alpha_h + \alpha_t)$$

$$p(\theta | D, \xi) = \frac{\Gamma(\alpha + N)}{\Gamma(\alpha_h + h)\Gamma(\alpha_t + t)} \theta^{\alpha_h+h-1} (1-\theta)^{\alpha_t+t-1} = \text{Beta}(\theta | \alpha_h + h, \alpha_t + t)$$

$$\int \theta \text{Beta}(\theta | \alpha_h, \alpha_t) d\theta = \frac{\alpha_h}{\alpha}$$

$$p(X_{N+1} = \text{heads} | D, \xi) = \int p(X_{N+1} = \text{heads} | \theta, \xi) p(\theta | D, \xi) d\theta = \frac{\alpha_h + h}{\alpha + N}$$

$$p(X = x^k | \boldsymbol{\theta}, \xi) = \theta_k, \quad k = 1, \dots, r$$

$$p(\boldsymbol{\theta} | \xi) = \text{Dir}(\boldsymbol{\theta} | \alpha_1, \dots, \alpha_r) \equiv \frac{\Gamma(\alpha)}{\prod_{k=1}^r \Gamma(\alpha_k)} \prod_{k=1}^r \theta_k^{\alpha_k-1}, \quad (\alpha = \sum_{k=1}^r \alpha_k) \text{ (prior)}$$

$$p(\boldsymbol{\theta} | D, \xi) = \text{Dir}(\boldsymbol{\theta} | \alpha_1 + N_1, \dots, \alpha_r + N_r) \text{ (posterior)}$$

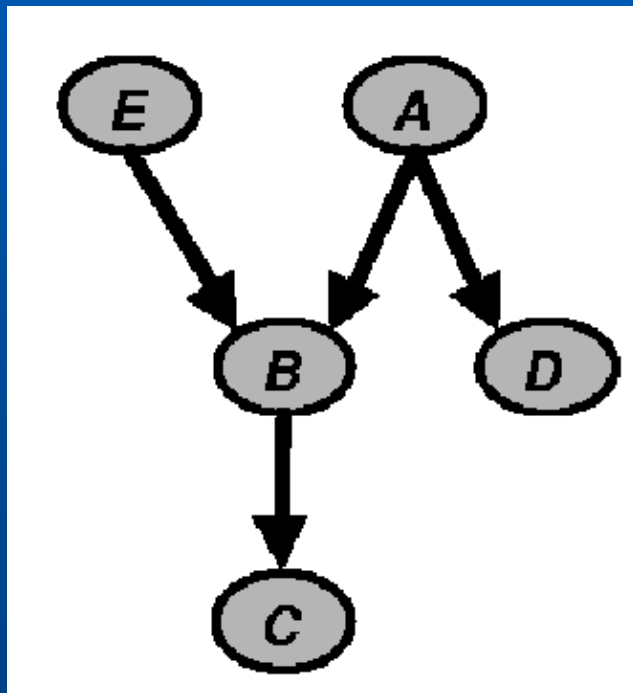
$$p(X_{N+1} = x^k | D, \xi) = \int \theta_k \text{Dir}(\boldsymbol{\theta} | \alpha_1 + N_1, \dots, \alpha_r + N_r) d\boldsymbol{\theta} = \frac{\alpha_k + N_k}{\alpha + N}$$

$$p(D | \xi) = \frac{\Gamma(\alpha)}{\Gamma(\alpha + N)} \prod_{k=1}^r \frac{\Gamma(\alpha_k + N_k)}{\Gamma(\alpha_k)} \text{ (marginal likelihood or evidence)}$$

Bayesian Networks (1)

-Architecture

- Bayesian networks represent statistical relationships among random variables (e.g. genes).



- B and D are independent given A .
- B asserts dependency between A and E .
- A and C are independent given B .

$$P(A, B, C, D, E)$$
$$= P(A)P(B | A, E)P(C | B)P(D | A)P(E)$$

Bayesian Networks (1)

-example

$$P(X_1, X_2, X_3) = P(X_1 | X_2, X_3)P(X_2, X_3)$$

$$= P(X_1 | X_2, X_3)P(X_2 | X_3)P(X_3)$$

- ◆ BN = (S, P) consists a network structure S and a set of local probability distributions P

$$p(\mathbf{x}) = \prod_{i=1}^n p(x_i | \mathbf{pa}_i)$$

$$p(\mathbf{x}) = \prod_{i=1}^n p(x_i | x_1, \dots, x_{i-1}) \text{ (chain rule)}$$

$$p(x_i | x_1, \dots, x_{i-1}) \cong p(x_i | \pi_i)$$

$$p(\mathbf{x}) = \prod_{i=1}^n p(x_i | \pi_i)$$

(1) order variables: (F, A, S, G, J),

note: search of $n!$ cases in the worst case

(2) find π_i :

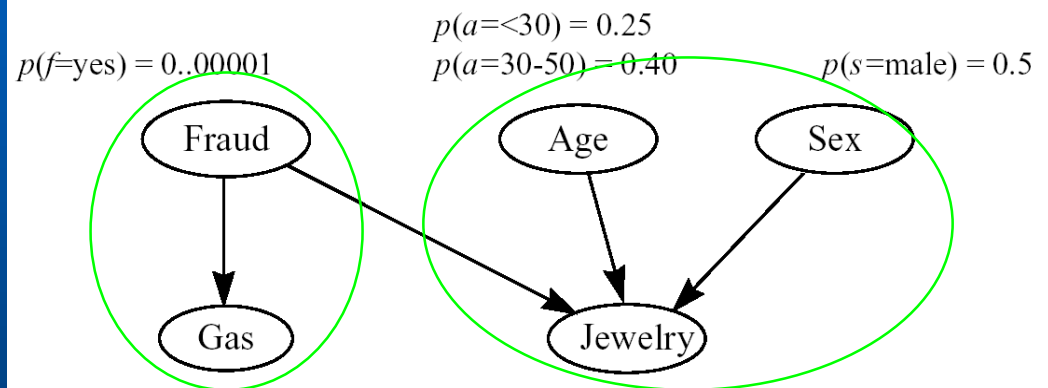
$$p(a | f) = p(a)$$

$$p(s | f, a) = p(s)$$

$$p(g | f, a, s) = p(g | f)$$

$$p(j | f, a, s, g) = p(j | f, a, s)$$

<BN for detecting credit card fraud>



$$p(g=yes|f=yes) = 0.2$$

$$p(g=yes|f=no) = 0.01$$

$$p(j=yes|f=yes, a=*, s=*) = 0.05$$

$$p(j=yes|f=no, a=<30, s=male) = 0.0001$$

$$p(j=yes|f=no, a=30-50, s=male) = 0.0004$$

$$p(j=yes|f=no, a=>50, s=male) = 0.0002$$

$$p(j=yes|f=no, a=<30, s=female) = 0.0005$$

$$p(j=yes|f=no, a=30-50, s=female) = 0.002$$

$$p(j=yes|f=no, a=>50, s=female) = 0.001$$

| Case | Fraud | Gas | Jewelry | Age | Sex |
|------|-------|-----|---------|-------|--------|
| 1 | no | no | no | 30-50 | female |
| 2 | no | no | no | 30-50 | male |
| 3 | yes | yes | yes | >50 | male |
| 4 | no | no | no | 30-50 | male |
| 5 | no | yes | no | <30 | female |
| 6 | no | no | no | <30 | female |
| 7 | no | no | no | >50 | male |
| 8 | no | no | yes | 30-50 | female |
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- Structure can be found by relying on the **prior knowledge** of casual relationships

Bayesian Networks (2)

-Characteristics

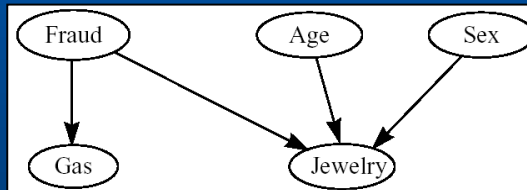
- DAG (Directed Acyclic Graph)
- Bayesian Network: Network Structure (S) + Local Probability (P).
- Express dependence relations between variables
- Can use prior knowledge on the data (parameter)
 - ▶ Dirichlet for multinomial data
 - ▶ Normal-Wishart for normal data
- Methods of searching:
Greedy, Reverse, Exhaustive

Bayesian Networks (3)

- For missing values:
 - ▶ Gibbs sampling
 - ▶ Gaussian Approximation
 - ▶ EM
 - ▶ Bound and Collapse etc.
- Interpretations:
 - ▶ Depends on the prior order of nodes or prior structure.
 - ▶ Local conditional probability
 - ▶ Choice of nodes
 - ▶ Overall nature of data

Inferences in BN

$$p(f | a, s, g, j) = \frac{p(f, a, s, g, j)}{p(a, s, g, j)} = \frac{p(f, a, s, g, j)}{\sum_{f'} p(f', a, s, g, j)}$$
$$p(f | a, s, g, j) = \frac{p(f)p(a)p(s)p(g | f)p(j | f, a, s)}{\sum_{f'} p(f')p(a)p(s)p(g | f')p(j | f', a, s)}$$
$$= \frac{p(f)p(g | f)p(j | f, a, s)}{\sum_{f'} p(f')p(g | f')p(j | f', a, s)}$$



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- ◆ A tutorial on learning with Bayesian networks (David Heckerman)

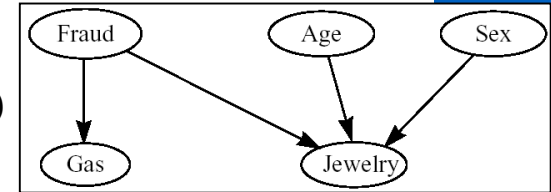
Inferences in BN (parameter learning)

$$p(\mathbf{x} | \boldsymbol{\theta}_s, S^h) = \prod_{i=1}^n p(x_i | \mathbf{pa}_i, \boldsymbol{\theta}_i, S^h)$$

$$p(x_i^k | \mathbf{pa}_i^j, \boldsymbol{\theta}_i, S^h) = \theta_{ijk} > 0, \quad \boldsymbol{\theta}_{ij} = (\theta_{ij2}, \dots, \theta_{ijr_i})$$

x_i has r_i possible discrete values $x_i^1, \dots, x_i^{r_i}$ ($k \in \{1, \dots, r_i\}$)

\mathbf{pa}_i has $\prod_{X_r \in \mathbf{pa}_i} r_r = q_i$ discrete combination values ($j \in \{1, \dots, q_i\}$)



$$[p(X_{N+1} = heads | D, \xi) = \int p(X_{N+1} = heads | \theta, \xi) p(\theta | D, \xi) d\theta = \int \theta p(\theta | D, \xi) d\theta = E(\theta)]$$

$$p(X_{N+1} = x^k | D, \xi) = \int \theta_k Dir(\boldsymbol{\theta} | \alpha_1 + N_1, \dots, \alpha_r + N_r) d\boldsymbol{\theta} = \frac{\alpha_k + N_k}{\alpha + N}$$

$$p(\boldsymbol{\theta}_s | S^h) = \prod_{i=1}^n \prod_{j=1}^{q_i} p(\boldsymbol{\theta}_{ij} | S^h) \quad (\text{assume } \boldsymbol{\theta}_{ij} \text{'s are mutually independent})$$

$$p(\boldsymbol{\theta}_s | D, S^h) = \prod_{i=1}^n \prod_{j=1}^{q_i} p(\boldsymbol{\theta}_{ij} | D, S^h)$$

$$p(\boldsymbol{\theta}_{ij} | D, S^h) = Dir(\boldsymbol{\theta}_{ij} | \alpha_{ij1} + N_{ij1}, \dots, \alpha_{ijr_i} + N_{ijr_i})$$

$$p(\mathbf{x}_{N+1} | D, S^h) = \int \prod_{i=1}^n \theta_{ijk} p(\boldsymbol{\theta}_{ij} | D, S^h) d\boldsymbol{\theta}_s = \prod_{i=1}^n \int \theta_{ijk} p(\boldsymbol{\theta}_{ij} | D, S^h) d\boldsymbol{\theta}_{ij}$$

$$p(\mathbf{x}_{N+1} | D, S^h) = \prod_{i=1}^n \frac{\alpha_{ijk} + N_{ijk}}{\alpha_{ij} + N_{ij}} \quad (\text{where } \alpha_{ij} = \sum_{k=1}^{r_i} \alpha_{ijk}, N_{ij} = \sum_{k=1}^{r_i} N_{ijk}, j \text{ is pre-chosen})$$

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$$p(X_{N+1} = x^k | D, \xi) = \int \theta_k Dir(\theta | \alpha_1 + N_1, \dots, \alpha_r + N_r) d\theta = \frac{\alpha_k + N_k}{\alpha + N}$$

Parameter and structure learning

Predicting the next case:

$$p(\mathbf{x}_{N+1} | D) = \sum_{S^h} p(\mathbf{x}_{N+1}, S^h | D) = \sum_{S^h} p(\mathbf{x}_{N+1} | D, S^h) p(S^h | D)$$

$$= \sum_{S^h} p(S^h | D) \int p(\mathbf{x}_{N+1} | \boldsymbol{\theta}_s, S^h) p(\boldsymbol{\theta}_s | D, S^h) d\boldsymbol{\theta}_s$$

Bde score

$$p(S^h | D) = p(S^h) p(D | S^h) / p(D), \text{ (BD score)}$$

* marginal likelihood $p(D | S^h)$

$$p(D | \xi) = \frac{\Gamma(\alpha)}{\Gamma(\alpha + N)} \prod_{k=1}^r \frac{\Gamma(\alpha_k + N_k)}{\Gamma(\alpha_k)}$$

$$p(D | S^h) = \prod_{i=1}^n \prod_{j=1}^{q_i} \frac{\Gamma(\alpha_{ij})}{\Gamma(\alpha_{ij} + N_{ij})} \prod_{k=1}^{r_i} \frac{\Gamma(\alpha_{ijk} + N_{ijk})}{\Gamma(\alpha_{ijk})}$$

posterior

◆ Averaging over possible models: bottleneck in computations

- Model selection
- Selective model averaging

Search method for network structure

◆ Greedy search :

- First choose a network structure
- Evaluate $\Delta(e)$ for all $e \in E$ and make the change e for which $\Delta(e)$ is maximum. (E: set of eligible changes to graph, $\Delta(e)$: the change in log score.)
- Terminate the search when there is no e with positive $\Delta(e)$.

◆ Avoiding local maxima by simulated annealing

- Initialize the system at some temperature T_0
- Pick some eligible change e at random and evaluate $p = \exp(\Delta(e)/T_0)$
- If $p > 1$ make the change; otherwise make the change with probability p .
- Repeat this process α times or until make β changes
- If no changes, lower the temperature and continue the process
- Stop if the temperature is lowered more than δ times

Example

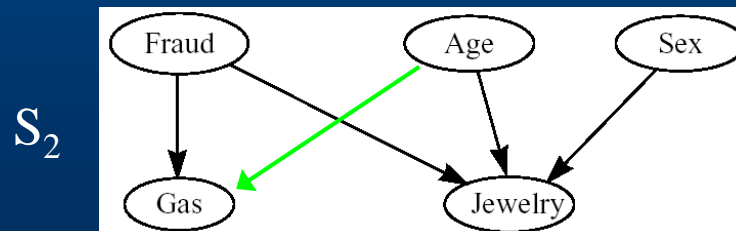
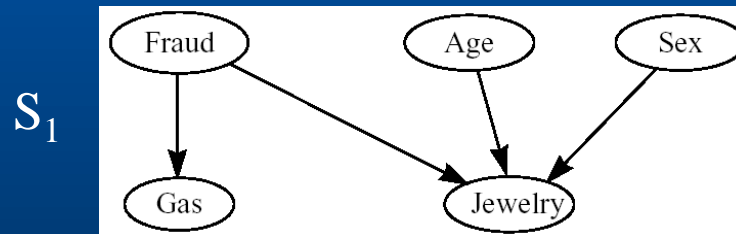
- ◆ A database is given and the possible structures are S_1 (figure) and S_2 (same with an arc added from Age to Gas) for fraud detection problem.

$$p(S^h | D) = p(S^h)p(D | S^h) / p(D), \quad p(D | S^h) = \prod_{i=1}^n \prod_{j=1}^{q_i} \frac{\Gamma(\alpha_{ij})}{\Gamma(\alpha_{ij} + N_{ij})} \prod_{k=1}^{r_i} \frac{\Gamma(\alpha_{ijk} + N_{ijk})}{\Gamma(\alpha_{ijk})}$$

$$p(\mathbf{x}_{N+1} | D) = \sum_{S^h} p(\mathbf{x}_{N+1}, S^h | D) = \sum_{S^h} p(\mathbf{x}_{N+1} | D, S^h) \underline{p(S^h | D)}, \quad p(\mathbf{x}_{N+1} | D, S^h) = \prod_{i=1}^n \frac{\alpha_{ijk} + N_{ijk}}{\alpha_{ij} + N_{ij}}$$

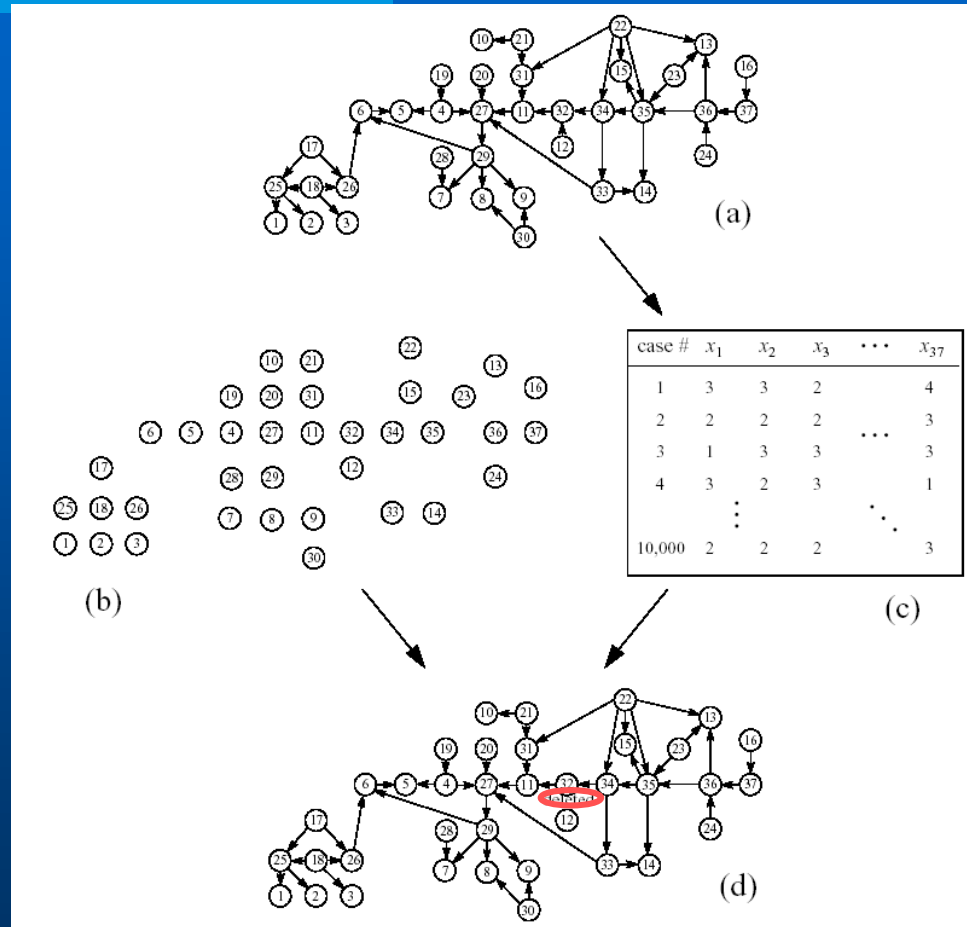
$$p(S_1^h | D) = 0.26, \quad p(S_2^h | D) = 0.74,$$

$$p(\mathbf{x}_{N+1} | D) = 0.26 p(\mathbf{x}_{N+1} | D, S_1^h) + 0.74 p(\mathbf{x}_{N+1} | D, S_2^h)$$



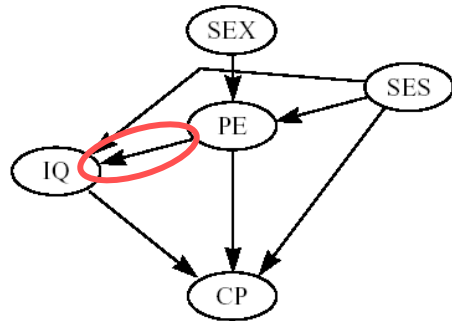
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Case studies (1)



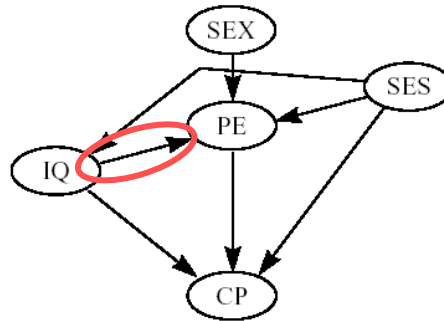
Case studies (2)

PE: parental encouragement
 SES: Socioeconomic status
 CP: college plans



$$\log p(D|S_1^h) = -45653$$

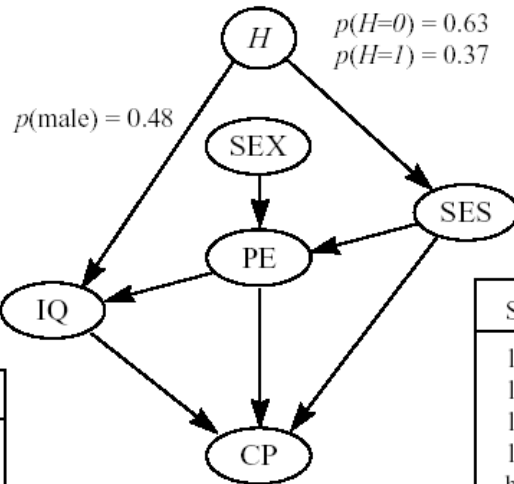
$$p(S_1^h|D) = 1.0$$



$$\log p(D|S_2^h) = -45699$$

$$p(S_2^h|D) = 1.2 \times 10^{-10}$$

| PE | H | $p(\text{IQ}=\text{high} \text{PE},H)$ |
|------|---|--|
| low | 0 | 0.098 |
| low | 1 | 0.22 |
| high | 0 | 0.21 |
| high | 1 | 0.49 |



| H | $p(\text{SES}=\text{high} H)$ |
|------|-------------------------------|
| low | 0.088 |
| high | 0.51 |

| SES | SEX | $p(\text{PE}=\text{high} \text{SES},\text{SEX})$ |
|------|--------|--|
| low | male | 0.32 |
| low | female | 0.166 |
| high | male | 0.86 |
| high | female | 0.81 |

$$\log p(S^h|D) \cong -45629$$

| SES | IQ | PE | $p(\text{CP}=\text{yes} \text{SES},\text{IQ},\text{PE})$ |
|------|------|------|--|
| low | low | low | 0.011 |
| low | low | high | 0.170 |
| low | high | low | 0.124 |
| low | high | high | 0.53 |
| high | low | low | 0.093 |
| high | low | high | 0.39 |
| high | high | low | 0.24 |
| high | high | high | 0.84 |

Case studies (3)

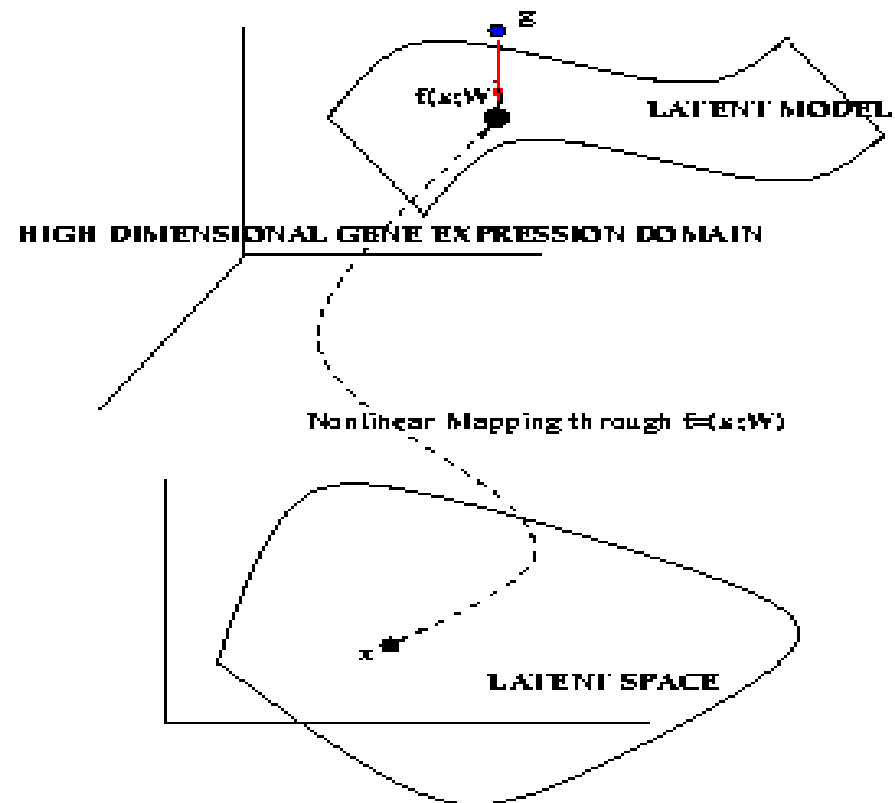
- ◆ All network structures were assumed to be equally likely (structure where SEX and SES had parents or/and CP had children are excluded)
- ◆ SES has a direct influence on IQ is most suspicious result: new model is considered with a hidden variable pointing SES, IQ or SES, IQ, PE /and none or one or both of (SES-PE, PE-IQ) connections are removed.
- ◆ 2×10^{10} times more likely than the best model with no hidden variables.
- ◆ Hidden variable is influencing both socioeconomic status and IQ: some measure of ‘parent quality’.

Generative Topographic Mapping (1)

- GTM is a non-linear mapping model between latent space and data space.

$$g = f(x; W) + e$$

$$f(x; W) = \Phi(x)'w$$



Generative Topographic Mapping (2)

- A complex data structure is modeled from an intrinsic latent space through a nonlinear mapping.

$$t = \Phi(x)W + E$$

- ▶ t : data point
- ▶ x : latent point
- ▶ Φ : matrix of basis functions
- ▶ W : constant matrix
- ▶ E : Gaussian noise

Generative Topographic Mapping (3)

- A distribution of \mathbf{x} induces a probability distribution in the data space for non-linear $y(\mathbf{x}, \mathbf{w})$.

$$\begin{aligned} p(\mathbf{t}|\mathbf{x}, \mathbf{W}, \beta) &= \mathcal{N}(\mathbf{y}(\mathbf{x}, \mathbf{W}), \beta) \\ &= \left(\frac{\beta}{2\pi}\right)^{-D/2} \exp\left\{-\frac{\beta}{2} \sum_d (t_d - y_d(\mathbf{x}, \mathbf{W}))^2\right\} \end{aligned}$$

- Likelihood for the grid of K points

$$p(\mathbf{x}) = \frac{1}{K} \sum_k \delta(\mathbf{x} - \mathbf{x}_k),$$

$$p(\mathbf{t}|\mathbf{W}, \beta) = \frac{1}{K} \sum_k p(\mathbf{t}|\mathbf{x}_k, \mathbf{W}, \beta).$$

Generative Topographic Mapping(4)

- Usually the latent distribution is assumed to be uniform (**Grid**).
- Each data point is assigned to a grid point **probabilistically**.
- Data can be visualized by projecting each data point onto the latent space to reveal interesting features
- EM algorithm for training.
 - ▶ **Initialize** parameter W for a given grid and basis function set.
 - ▶ (**E-Step**) Assign each data point's probability of belonging to each grid point.
 - ▶ (**M-Step**) Estimate the parameter W by maximizing the corresponding log likelihood of data.
 - ▶ **Until** some convergence criterion is met.

K-Nearest Neighbor Learning

- Instance

- ▶ points in the n -dimensional space \mathcal{R}^n
- ▶ feature vector $\langle a_1(x), a_2(x), \dots, a_n(x) \rangle$

- distance

$$d(x_i, x_j) = \sqrt{\sum_{r=1}^n (a_r(x_i) - a_r(x_j))^2}$$

- target function : discrete or real value

$$f : \mathcal{R}^n \rightarrow V$$

$$\hat{f}(x_q) \leftarrow \frac{\sum_{i=1}^k f(x_i)}{k}$$

- Training algorithm:

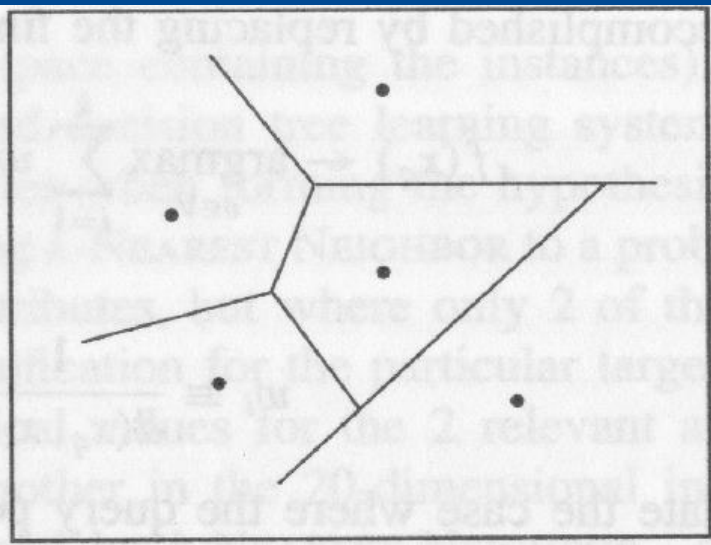
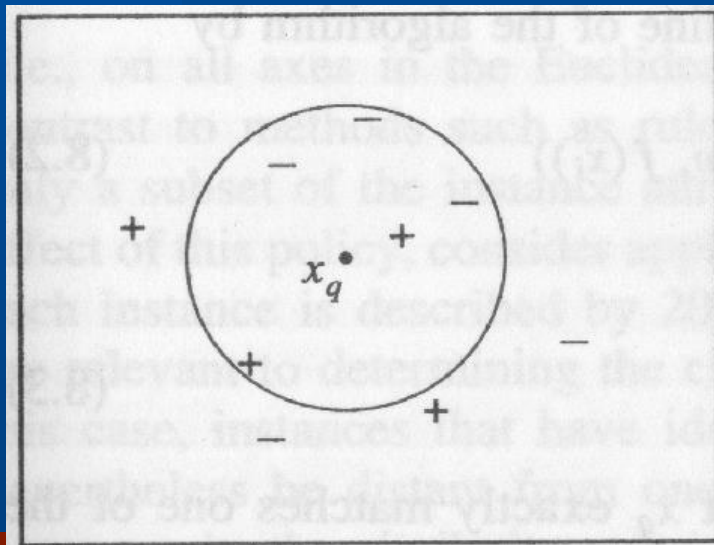
- ▶ For each training example $(x, f(x))$, add the example to the list *training_examples*

- Classification algorithm:

- ▶ Given a query instance x_q to be classified,
 - Let $x_1 \dots x_k$ denote the k instances from *training_examples* that are nearest to x_q
 - Return

$$\hat{f}(x_q) \leftarrow \arg \max_{v \in V} \sum_{i=1}^k \delta(v, f(x_i))$$

where $\delta(a, b) = 1$ if $a = b$ and where $\delta(a, b) = 0$ otherwise



Distance-Weighted N-N Algorithm

- Giving greater weight to closer neighbors
 - ▶ discrete case

$$\hat{f}(x_q) \leftarrow \arg \max_{v \in V} \sum_{i=1}^k w_i \delta(v, f(x_i))$$

$$w_i = \frac{1}{d(x_q, x_i)^2}$$

- ▶ real case

$$\hat{f}(x_q) \leftarrow \frac{\sum_{i=1}^k w_i f(x_i)}{\sum_{i=1}^k w_i}$$

Remarks on k - N - N Algorithm

- Robust to noisy training data
- Effective in sufficiently large set of training data
- Subset of instance attributes
- Dominated by irrelevant attributes
 - ▶ weight each attribute differently
- Indexing the stored training examples
 - ▶ kd -tree

Radial Basis Functions

- Distance weighted regression and ANN

$$\hat{f}(x) = w_0 + \sum_{u=1}^k w_u K_u(d(x_u, x))$$

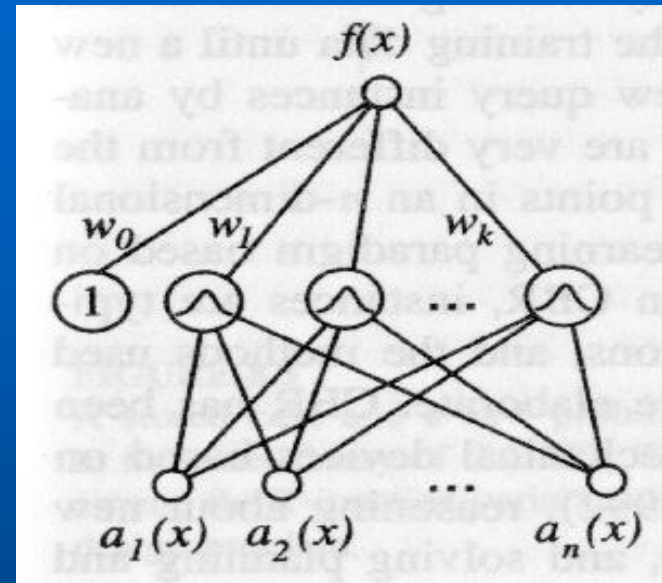
- where x_u : instance from X
 - $K_u(d(x_u, x))$: *kernel function*
- The contribution from each of the $K_u(d(x_u, x))$ terms is localized to a region nearby the point x_u : Gaussian Function
- Corresponding two layer network
 - ▶ first layer : computes the values of the various $K_u(d(x_u, x))$
 - ▶ second layer : computes a linear combination of first-layer unit values.

RBF network

- Training
 - ▶ construct kernel function
 - ▶ adjust weights

$\hat{f}(x)$: global approximation to $f(x)$

$Ku(d(x_u, x))$ terms is localized to x_u



- RBF networks provide a global approximation to the target function, represented by a linear combination of many local kernel functions.

Artificial Neural Networks

- **Artificial neural network(ANN)**

- ▶ General, practical method for learning real-valued, discrete-valued, vector-valued functions from examples

- **BACPROPAGATION 알고리즘**

- ▶ Use gradient descent to tune network parameters to best fit a training set of input-output pairs

- **ANN learning**

- ▶ Training example의 error에 강하다.
- ▶ Interpreting visual scenes, speech recognition, learning robot control strategy

Biological motivation

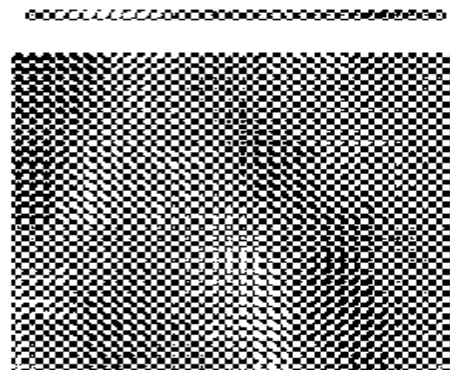
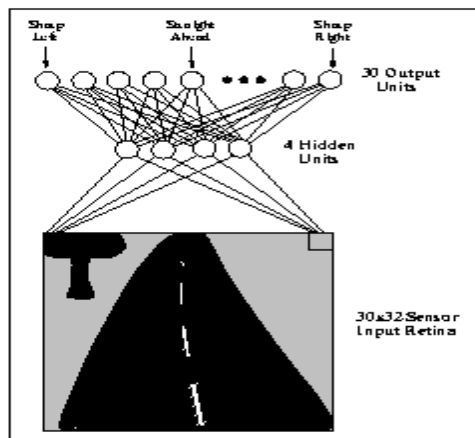
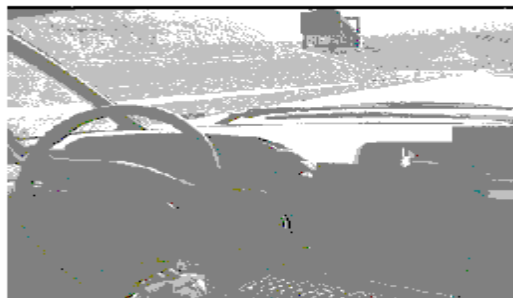
- 생물학적인 뉴런과의 유사성

- ▶ For 10^{11} neurons interconnected with 10^4 neurons, 10^{-3} switching times (slower than 10^{-10} of computer), it takes only 10^{-1} to recognize.
- ▶ 병렬 계산(parallel computing)
- ▶ 분산 표현(distributed representation)

- 생물학적인 뉴런과의 차이점

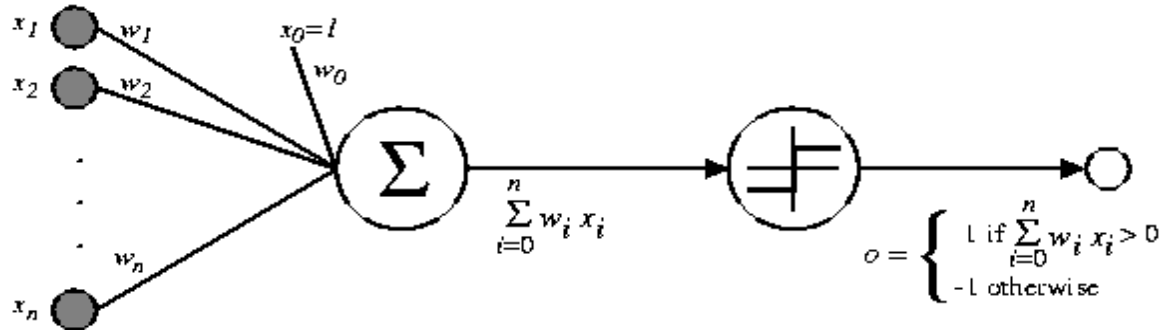
- ▶ 각 뉴런의 출력: single constant vs complex time series of spikes

ALVINN system



- Input: 30 x 32 grid of pixel intensities (960 nodes)
- 4 hidden units
- Output: direction of steering (30 units)
- Training: 5 min. of human driving
- Test: up to 70 miles for distances of 90 miles on public highway. (driving in the left lane with other vehicles present)

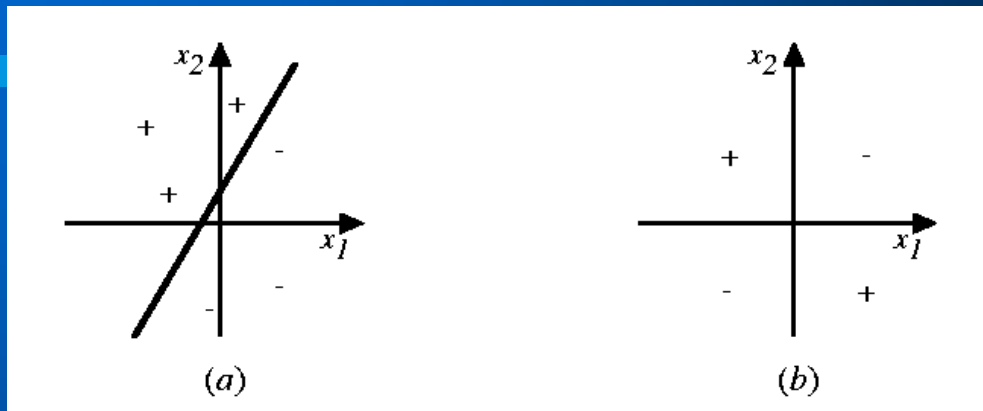
Perceptrons



$$o(x_1, \dots, x_n) = \begin{cases} 1 & \text{if } w_0 + w_1 x_1 + \dots + w_n x_n > 0 \\ -1 & \text{otherwise.} \end{cases}$$

- vector of real-valued input
- weights & threshold
- learning: choosing values for the weights

Perceptron의 표현력



- Hyperplane decision surface for linearly separable example
- many boolean functions(XOR 제외):
(e.g.) AND : $w_1=w_2=1/2, w_0=-0.8$
OR : $w_1=w_2=1/2, w_0=-0.3$
- m-of-n function
- disjunctive normal form (disjunction (OR) of a set of conjunctions (AND))

Perceptron rule

$$w_i \leftarrow w_i + \Delta w_i$$

where

$$\Delta w_i = \eta(t - o)x_i$$

Where:

- $t = c(\vec{x})$ is target value
- o is perceptron output
- η is small constant (e.g., .1) called *learning rate*

- 유한번의 학습 후 올바른 가중치를 찾아내려면 충족되어야 할 사항
 - ▶ training example이 linearly separable
 - ▶ 충분히 작은 learning rate

Gradient descent & Delta rule

- Perceptron rule fails to converge for linearly non-separable examples
- Delta rule can overcome the difficulty of perceptron rule by using gradient descent
- In the training of unthresholded perceptron.

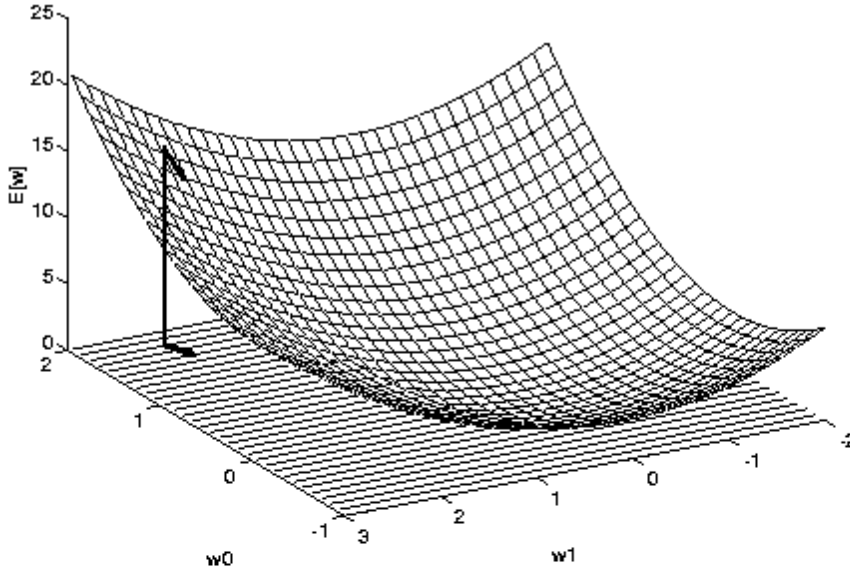
$$o(\vec{x}) = \vec{w} \cdot \vec{x}$$

training error is given as a function of weights:

$$E(\vec{w}) = \frac{1}{2} \sum_{d \in D} (t_d - o_d)^2$$

- Gradient descent can search the hypothesis space of different types of continuously parameterized hypotheses.

Hypethesis space



Gradient

$$\nabla E[\vec{w}] \equiv \left[\frac{\partial E}{\partial w_0}, \frac{\partial E}{\partial w_1}, \dots, \frac{\partial E}{\partial w_n} \right]$$

Training rule:

$$\Delta \vec{w} = -\eta \nabla E[\vec{w}]$$

i.e.,

$$\Delta w_i = -\eta \frac{\partial E}{\partial w_i}$$

Gradient descent

$$\begin{aligned}\frac{\partial E}{\partial w_i} &= \frac{\partial}{\partial w_i} \frac{1}{2} \sum_d (t_d - o_d)^2 \\ &= \frac{1}{2} \sum_d \frac{\partial}{\partial w_i} (t_d - o_d)^2 \\ &= \frac{1}{2} \sum_d 2(t_d - o_d) \frac{\partial}{\partial w_i} (t_d - o_d) \\ &= \sum_d (t_d - o_d) \frac{\partial}{\partial w_i} (t_d - \vec{w} \cdot \vec{x}_d) \\ \frac{\partial E}{\partial w_i} &= \sum_d (t_d - o_d) (-x_{i,d})\end{aligned}$$

- gradient: steepest increase in E

$$\Delta w_i = \eta \sum_{d \in D} (t_d - o_d) x_{i,d}$$

GRADIENT-DESCENT(*training_examples*, η)

Each training example is a pair of the form $\langle \vec{x}, t \rangle$, where \vec{x} is the vector of input values, and t is the target output value. η is the learning rate (e.g., .05).

- Initialize each w_i to some small random value
- Until the termination condition is met, Do
 - Initialize each Δw_i to zero.
 - For each $\langle \vec{x}, t \rangle$ in *training_examples*, Do
 - * Input the instance \vec{x} to the unit and compute the output o
 - * For each linear unit weight w_i , Do
$$\Delta w_i \leftarrow \Delta w_i + \eta(t - o)x_i$$
 - For each linear unit weight w_i , Do
$$w_i \leftarrow w_i + \Delta w_i$$

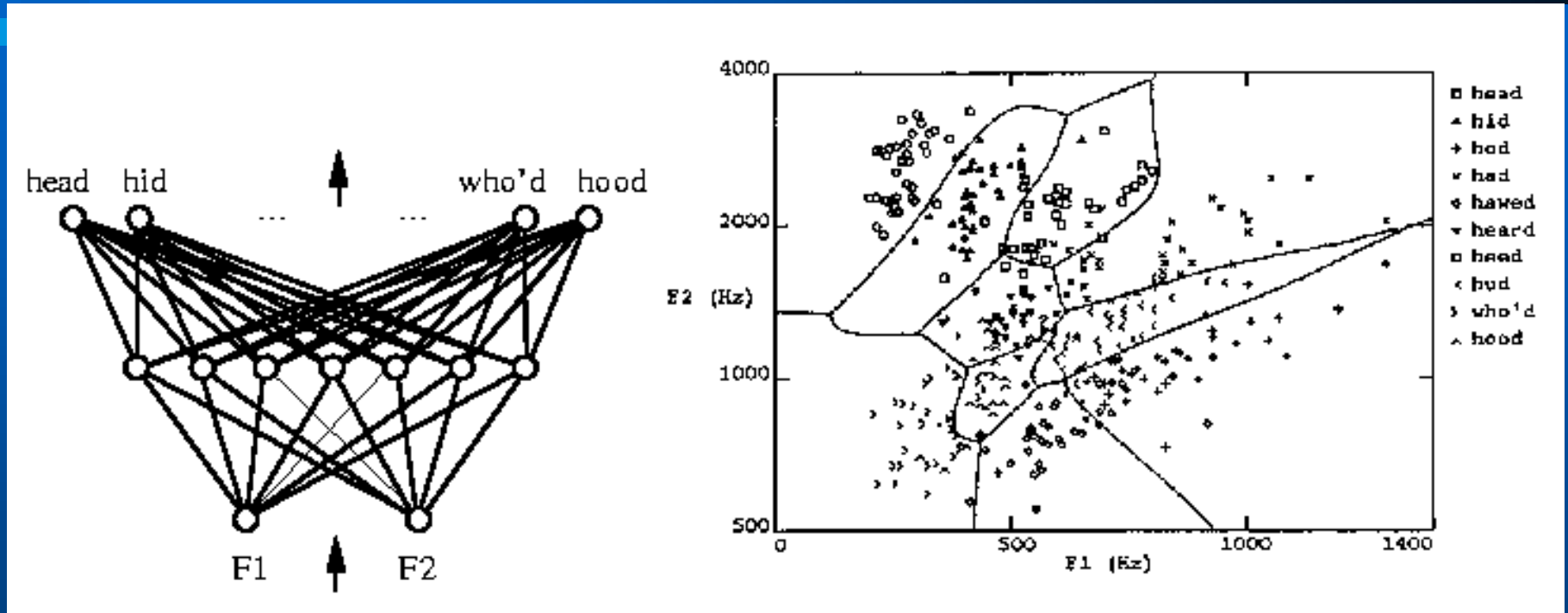
Gradient descent(cont'd)

- Training example의 linearly separable 여부에 관계없이 하나의 global minimum을 찾는다.
- Learning rate가 큰 경우 overstepping의 문제
-> learning rate를 점진적으로 줄이는 방법을 사용하기도 한다.

Remark

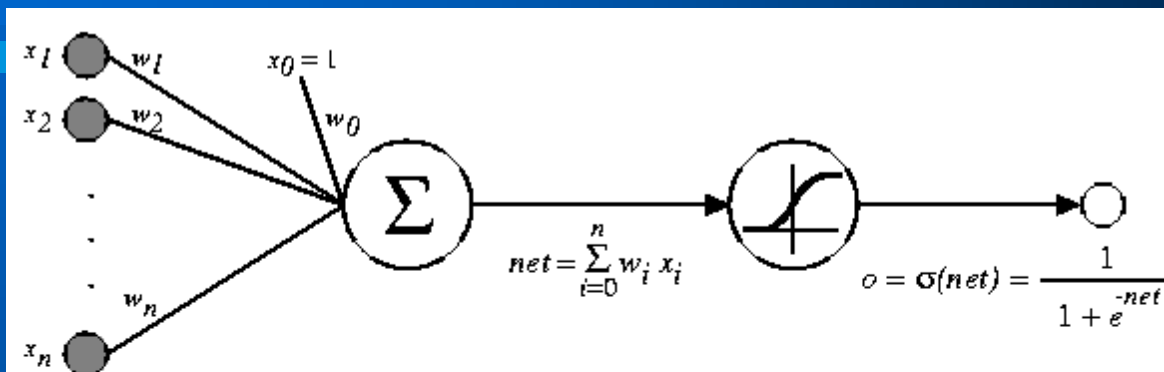
- Perceptron rule
 - ▶ thresholded output
 - ▶ 정확한 weight (perfect classification)
 - ▶ linearly separable
- Delta rule
 - ▶ unthresholded output
 - ▶ 점근적으로 에러를 최소화하는 weight
 - ▶ non-linearly separable

Multilayer networks



- Nonlinear decision surface
- Multiple layers of linear units still produce only linear functions
- Perceptron's output is not differentiable wrt. inputs

Differential threshold unit



$\sigma(x)$ is the sigmoid function

$$\frac{1}{1 + e^{-x}}$$

Nice property: $\frac{d\sigma(x)}{dx} = \sigma(x)(1 - \sigma(x))$

- Sigmoid function
 - nonlinear, differentiable

BACKPROPAGATION

알고리즘

- Backpropagation algorithm learns the weights of multi-layer network by minimizing the squared error between network output values and target values employing gradient descent.
- For multiple outputs, the errors are sum of all the output errors.

$$E(\vec{w}) \equiv \frac{1}{2} \sum_{d \in D} \sum_{k \in \text{outputs}} (t_{kd} - o_{kd})^2$$

Initialize all weights to small random numbers.

Until satisfied, Do

- For each training example, Do

1. Input the training example to the network and compute the network outputs

2. For each output unit k

$$\delta_k \leftarrow o_k(1 - o_k)(t_k - o_k)$$

3. For each hidden unit h

$$\delta_h \leftarrow o_h(1 - o_h) \sum_{k \in \text{outputs}} w_{h,k} \delta_k$$

4. Update each network weight $w_{i,j}$

$$w_{i,j} \leftarrow w_{i,j} + \Delta w_{i,j}$$

where

$$\Delta w_{i,j} = \eta \delta_j x_{i,j}$$

($x_{j,i}$: input from node i to node j .)

δ_j : error-like term on the node j)

BACKPROPAGATION

알고리즘(cont'd)

- Multiple local minima
- Termination conditions
 - ▶ fixed number of iteration
 - ▶ error threshold
 - ▶ error of separate validation set

Variations of BACKPROPAGATION

알고리즘

- Adding momentum

- ▶ 직전의 loop에서의 weight 갱신이 영향을 미침

$$\Delta w_{ji}(n) = \eta \delta_j x_{ji} + \alpha \Delta w_{ji}(n-1)$$

- Learning in arbitrary acyclic network

$$\delta_r \leftarrow o_r(1-o_r) \sum_{s \in \text{layer } m+1} w_{sr} \delta_s \quad (\text{multilayer})$$

$$\delta_r \leftarrow o_r(1-o_r) \sum_{s \in \text{Downstream}(r)} w_{sr} \delta_s \quad (\text{acyclic})$$

BACKPROPAGATION rule

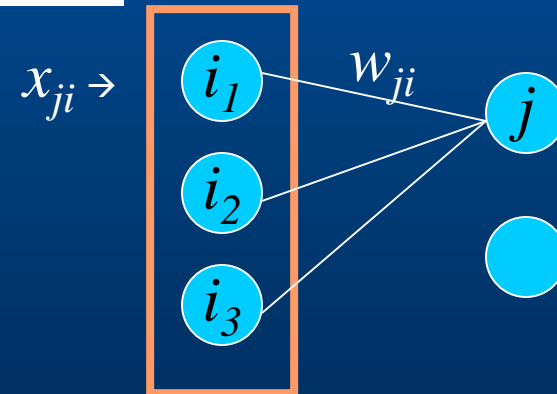
$$\Delta w_{ji} = -\eta \frac{\partial E_d}{\partial w_{ji}} \quad (\text{update of the weight from input } i \text{ to unit } j)$$

$$E_d(\vec{w}) \equiv \frac{1}{2} \sum_{k \in \text{outputs}} (t_k - o_k)^2 \quad (\text{the error on training example } d)$$

$$(\text{net})_j = \sum_i w_{ji} x_{ji} \quad (\text{the weighted sum of inputs for unit } j)$$

$$(\text{e.g. } o_j = \sum_i w_{ji} x_{ji})$$

$$\frac{\partial E_d}{\partial w_{ji}} = \frac{\partial E_d}{\partial \text{net}_j} \frac{\partial \text{net}_j}{\partial w_{ji}} = \frac{\partial E_d}{\partial \text{net}_j} x_{ji}$$



- Training rule for output unit

$$\frac{\partial E_d}{\partial net_j} = \frac{\partial E_d}{\partial o_j} \frac{\partial o_j}{\partial net_j}$$

$$\frac{\partial E_d}{\partial o_j} = \frac{\partial}{\partial o_j} \frac{1}{2} \sum_{k \in \text{outputs}} (t_k - o_k)^2$$

$$\frac{\partial E_d}{\partial o_j} = \frac{\partial}{\partial o_j} \frac{1}{2} (t_j - o_j)^2 = \frac{1}{2} 2(t_j - o_j) \frac{\partial (t_j - o_j)}{\partial o_j} = -(t_j - o_j)$$

$$\frac{\partial o_j}{\partial net_j} = \frac{\partial \sigma(net_j)}{\partial net_j} = o_j(1 - o_j) \quad (\sigma(y) = 1/(1 + e^{-y}))$$

$$\frac{\partial E_d}{\partial net_j} = \delta_j$$

$$\Delta w_{ji} = -\eta \frac{\partial E_d}{\partial w_{ji}} = \eta (t_j - o_j) o_j (1 - o_j) x_{ji} = \eta \delta_j x_{ji}$$

- Training rule for hidden unit

$$\begin{aligned}
 \frac{\partial E_d}{\partial net_j} &= \sum_{k \in \text{Downstream}(j)} \frac{\partial E_d}{\partial net_k} \frac{\partial net_k}{\partial net_j} = \sum_{k \in \text{Downstream}(j)} -\delta_k \frac{\partial net_k}{\partial net_j} \\
 &= \sum_{k \in \text{Downstream}(j)} -\delta_k \frac{\partial net_k}{\partial o_j} \frac{\partial o_j}{\partial net_j} = \sum_{k \in \text{Downstream}(j)} -\delta_k w_{kj} \frac{\partial o_j}{\partial net_j} \\
 &= \sum_{k \in \text{Downstream}(j)} -\delta_k w_{kj} o_j (1 - o_j)
 \end{aligned}$$

$$\delta_j = o_j (1 - o_j) \sum_{k \in \text{Downstream}(j)} \delta_k w_{kj}$$

$$\begin{aligned}
\frac{\partial E}{\partial w_i} &= \frac{\partial}{\partial w_i} \frac{1}{2} \sum_{d \in D} (t_d - o_d)^2 \\
&= \frac{1}{2} \sum_d \frac{\partial}{\partial w_i} (t_d - o_d)^2 \\
&= \frac{1}{2} \sum_d 2(t_d - o_d) \frac{\partial}{\partial w_i} (t_d - o_d) \\
&= \sum_d (t_d - o_d) \left(-\frac{\partial o_d}{\partial w_i} \right) \\
&= -\sum_d (t_d - o_d) \frac{\partial o_d}{\partial net_d} \frac{\partial net_d}{\partial w_i}
\end{aligned}$$

But we know:

$$\frac{\partial o_d}{\partial net_d} = \frac{\partial \sigma(net_d)}{\partial net_d} = o_d(1 - o_d)$$

$$\frac{\partial net_d}{\partial w_i} = \frac{\partial (\vec{w} \cdot \vec{x}_d)}{\partial w_i} = x_{i,d}$$

So:

$$\frac{\partial E}{\partial w_i} = -\sum_{d \in D} (t_d - o_d) o_d (1 - o_d) x_{i,d}$$

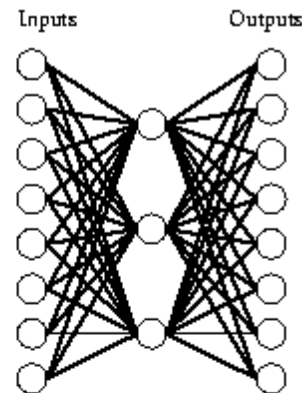
Convergence and local minima

- Only guarantees local minima
 - This problem is not severe
- Algorithm is highly effective
- the more weights, the less severe local minima problem
- If weights are initialized to values near zero, the network will represent very smooth function (almost linear) in its inputs: sigmoid function is approx. linear when the weights are small.
- Common remedies for local minima:
 - Add momentum term to escape the local minima.
 - Use stochastic (incremental) gradient descent: different error surface for each example to prevent getting stuck
 - Training of multiple networks and select the best one over a separate validation data set

Hidden layer representation

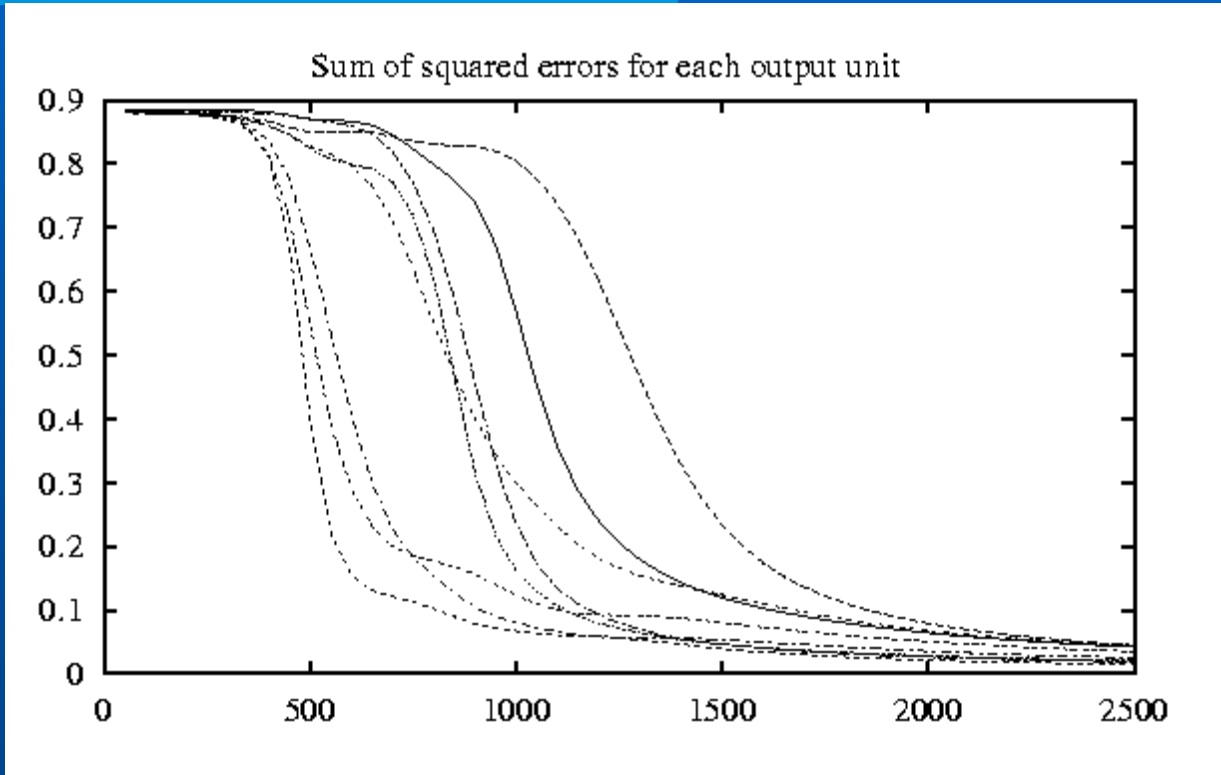
- Automatically discover useful representations at the hidden layers
- Allows the learner to invent features not explicitly introduced by the human designer.

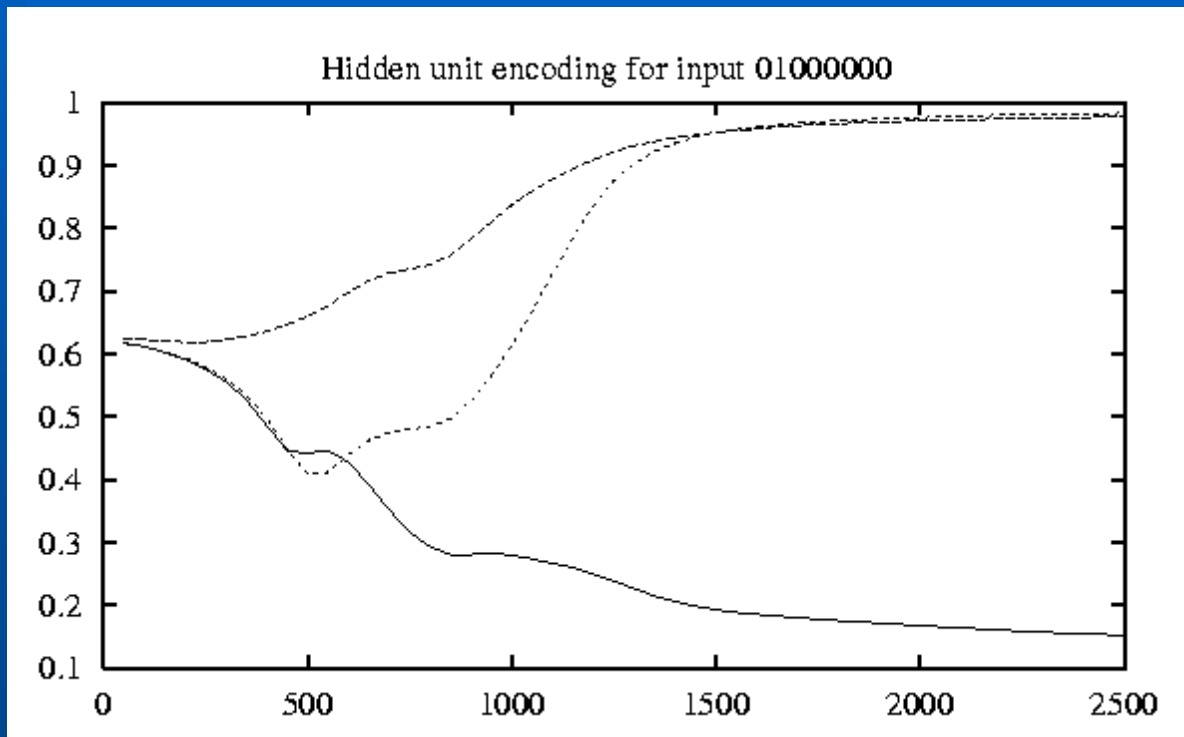
A network:

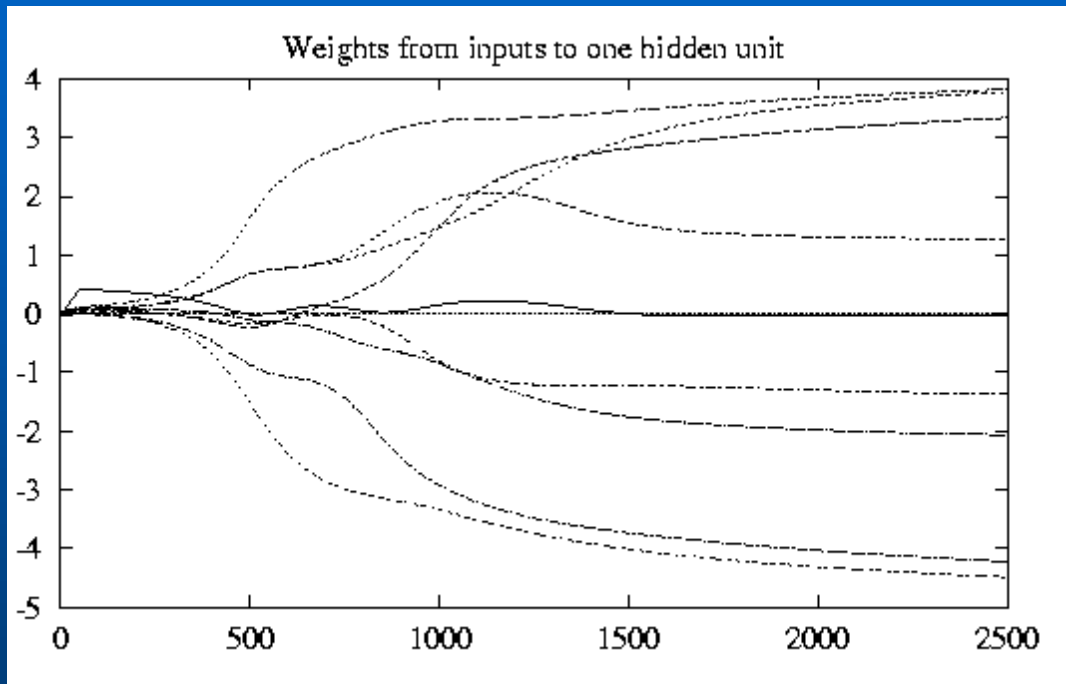


Learned hidden layer representation:

| Input | Hidden Values | Output |
|----------|---------------|------------|
| 10000000 | → .89 .04 .08 | → 10000000 |
| 01000000 | → .01 .11 .88 | → 01000000 |
| 00100000 | → .01 .97 .27 | → 00100000 |
| 00010000 | → .99 .97 .71 | → 00010000 |
| 00001000 | → .03 .05 .02 | → 00001000 |
| 00000100 | → .22 .99 .99 | → 00000100 |
| 00000010 | → .80 .01 .98 | → 00000010 |
| 00000001 | → .60 .94 .01 | → 00000001 |

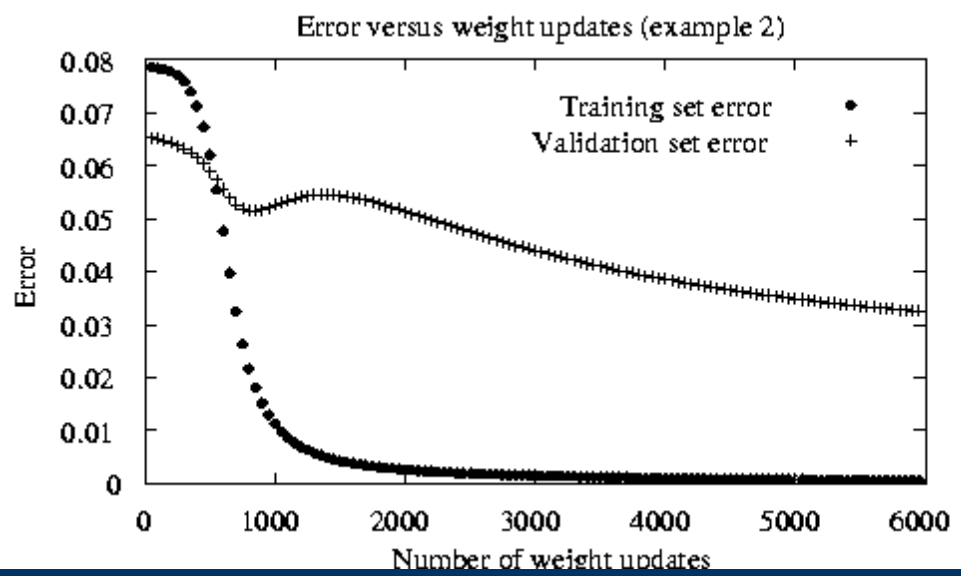
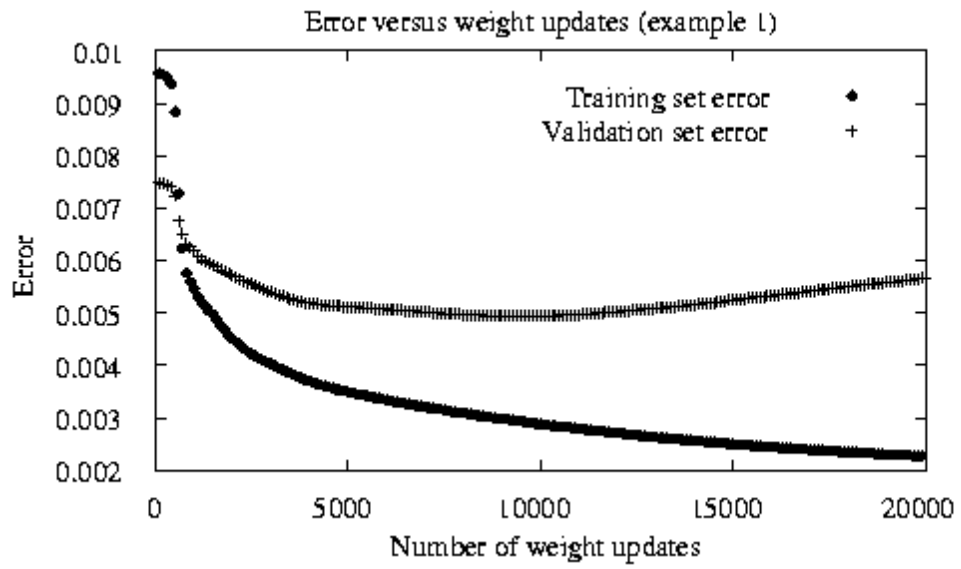






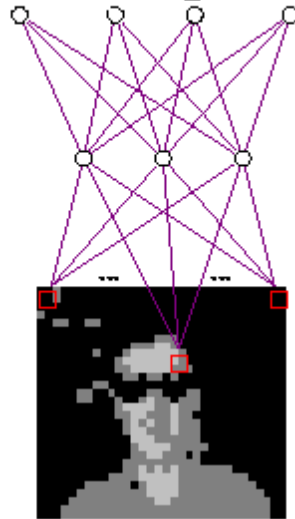
Generalization, overfitting, stopping criterion

- **Terminating condition**
 - Threshold on the training error: poor strategy
 - Susceptible to overfitting: create overly complex decision surfaces that fit noise in the training data
- **Techniques to address the overfitting problem:**
- **Weight decay: decrease each weight by small factor (equivalent to modifying the definition of error to include a penalty term)**
- **Cross-validation approach: validation data in addition to the training data (lowest error over the validation set)**
- **K-fold cross-validation: For small training sets, cross validation is performed k different times and averaged (e.g. training set is partitioned into k subsets and then the mean iteration number is used.)**



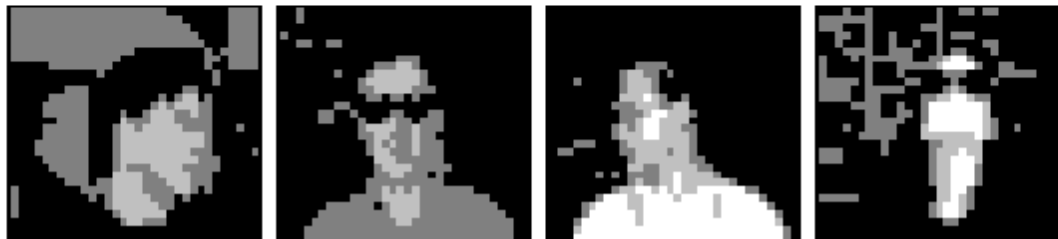
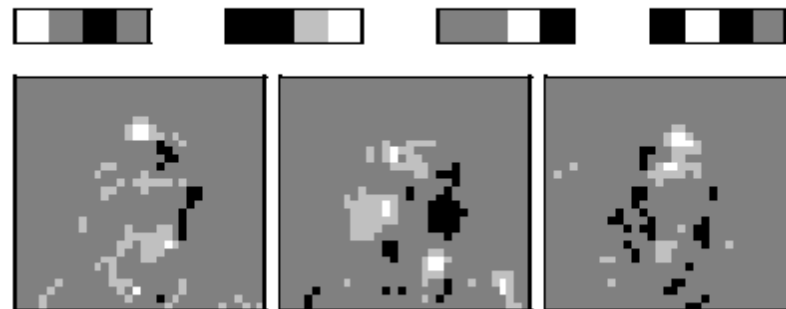
Face recognition

left strt right up



30x32
inputs

Learned Weights



- Images of 20 different people/ 32 images per person: varying expressions, looking directions, is/is not wearing sunglasses. Also variation in the background, clothing, position of face
- Total of 624 greyscale images. Each input image: $120 \times 128 \rightarrow 30 \times 32$ with each pixel intensity from 0 (Black) to 255 (White)
 - Reducing computational demands
 - mean value (cf, ALVINN: random)
- 1-of-n output encoding
 - More degree than single output unit
 - The difference between the highest and second highest valued output can be used as a measure of confidence in the network prediction.
 - Sigmoid units cannot produce extreme values: avoid 0, 1 in the target values. $\langle 0.9, 0.1, 0.1, 0.1 \rangle$
- 2 layers, 3 units -> 90% success

Alternative error functions

- Adding a penalty term for weight magnitude

$$E(\vec{w}) \equiv \frac{1}{2} \sum_{d \in D} \sum_{k \in \text{outputs}} (t_{kd} - o_{kd})^2 + \gamma \sum_{i,j} w_{ji}^2$$

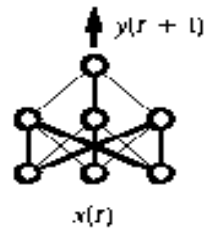
- Adding a derivative of the target function

$$E(\vec{w}) \equiv \frac{1}{2} \sum_{d \in D} \sum_{k \in \text{outputs}} \left[(t_{kd} - o_{kd})^2 + \mu \sum_{j \in \text{inputs}} \left(\frac{\partial t_{kd}}{\partial x_d^j} - \frac{\partial o_{kd}}{\partial x_d^j} \right) \right]$$

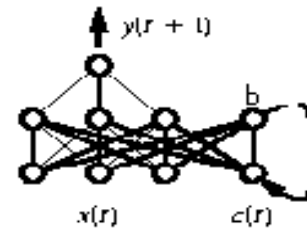
- Minimizing the cross entropy of the network wrt. the target values. (KL divergence: $D(t,o) = \sum t \log(t/o)$)

$$- \sum_{d \in D} t_d \log o_d + (1 - t_d) \log(1 - o_d)$$

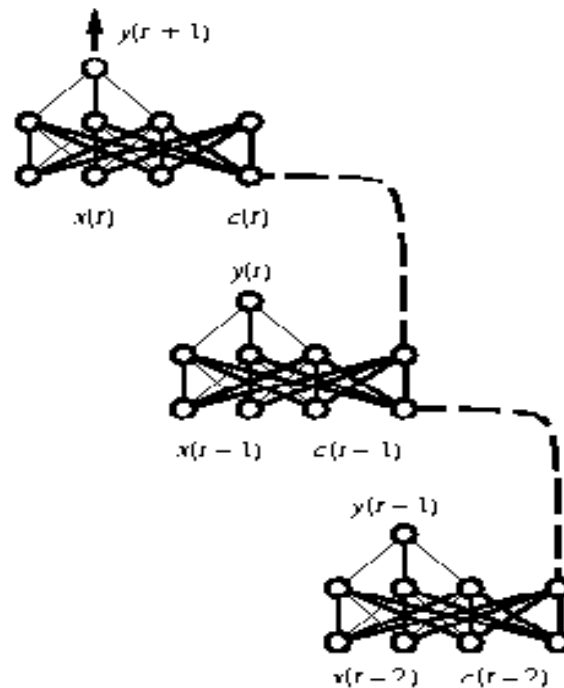
Recurrent networks



(a) Feedforward network



(b) Recurrent network



(c) Recurrent network unfolded in time

3. DNA Microarrays

● DNA Chip

- ▶ In the traditional "one gene in one experiment" method, the throughput is very limited and the "whole picture" of gene function is hard to obtain.
- ▶ DNA chip **hybridizes thousands of DNA samples of each gene** on a glass with special cDNA samples.
- ▶ It promises to monitor the **whole genome on a single chip** so that researchers can have a better picture of the the interactions among thousands of genes simultaneously.

● Applications of DNA Microarray Technology

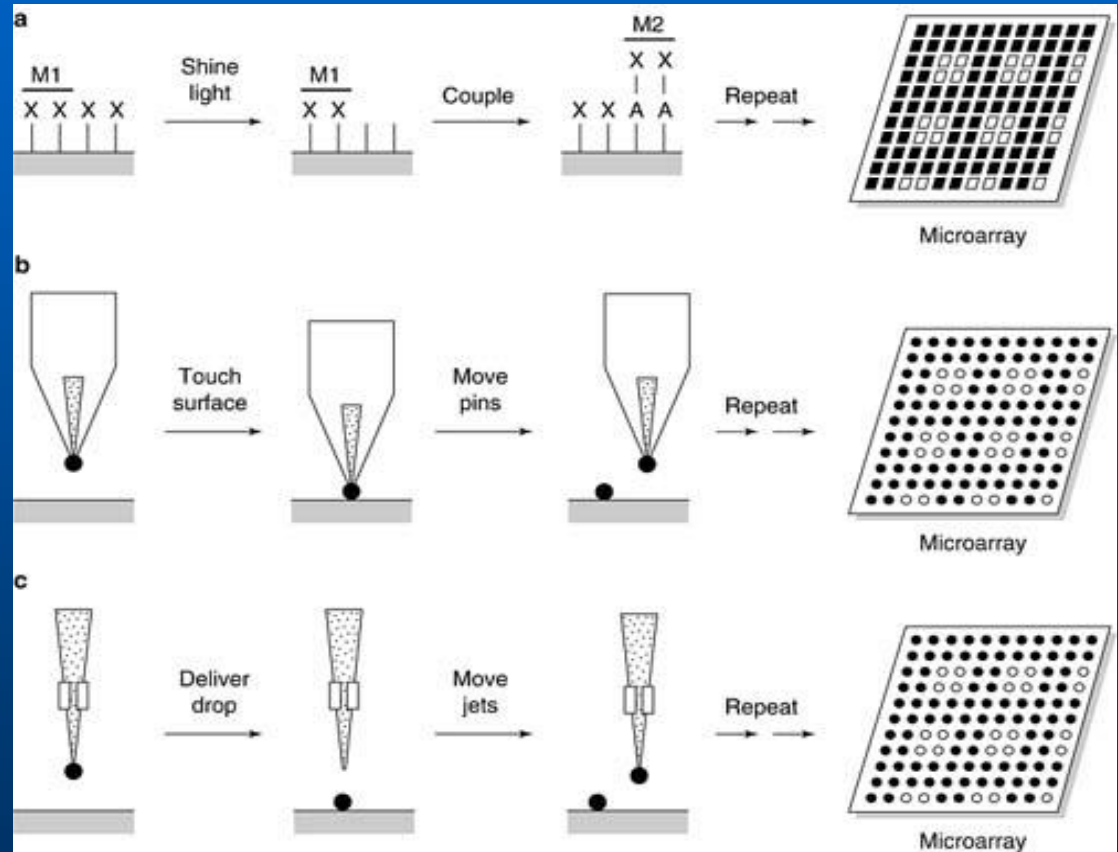
- ▶ Gene discovery
- ▶ Disease diagnosis
- ▶ Drug discovery: *Pharmacogenomics*
- ▶ Toxicological research: *Toxicogenomics*

Genes and Life

- It is believed that thousands of genes and their products (i.e., RNA and proteins) in a given living organism function in a complicated and orchestrated way that creates the mystery of life.
- Traditional methods in molecular biology work on a “one gene in one experiment” basis.
- Recent advance in DNA microarrays or DNA chips technology makes it possible to measure the expression levels of thousands of genes simultaneously.

DNA Microarray Technology

- Photolithography methods (a)
- Pin microarray methods (b)
- Inkjet methods (c)
- Electronic array methods



Analysis of DNA Microarray Data

Previous Work

- Characteristics of data
 - ▶ Analysis of expression ratio based on each sample
 - ▶ Analysis of time-variant data
- Clustering
 - ▶ Self-organizing maps [Golub et al., 1999]
 - ▶ Singular value decomposition [Orly Alter et al., 2000]
- Classification
 - ▶ Support vector machines [Brown et al., 2000]
- Gene identification
 - ▶ Information theory [Stefanie et al., 2000]
- Gene modeling
 - ▶ Bayesian networks [Friedman et.al., 2000]

DNA Microarray Data Mining

- Clustering
 - ▶ Find some groups of genes that show the similar pattern in some conditions.
 - ▶ PCA
 - ▶ SOM
- Genetic network analysis
 - ▶ Determine the regulatory interactions between genes and their derivatives.
 - ▶ Linear models
 - ▶ Neural networks
 - ▶ Probabilistic graphical models

CAMDA-2000 Data Sets

- CAMDA

- ▶ Critical Assessment of Techniques for Microarray Data Mining
- ▶ Purpose: Evaluate the data-mining techniques available to the microarray community.

- Data Set 1

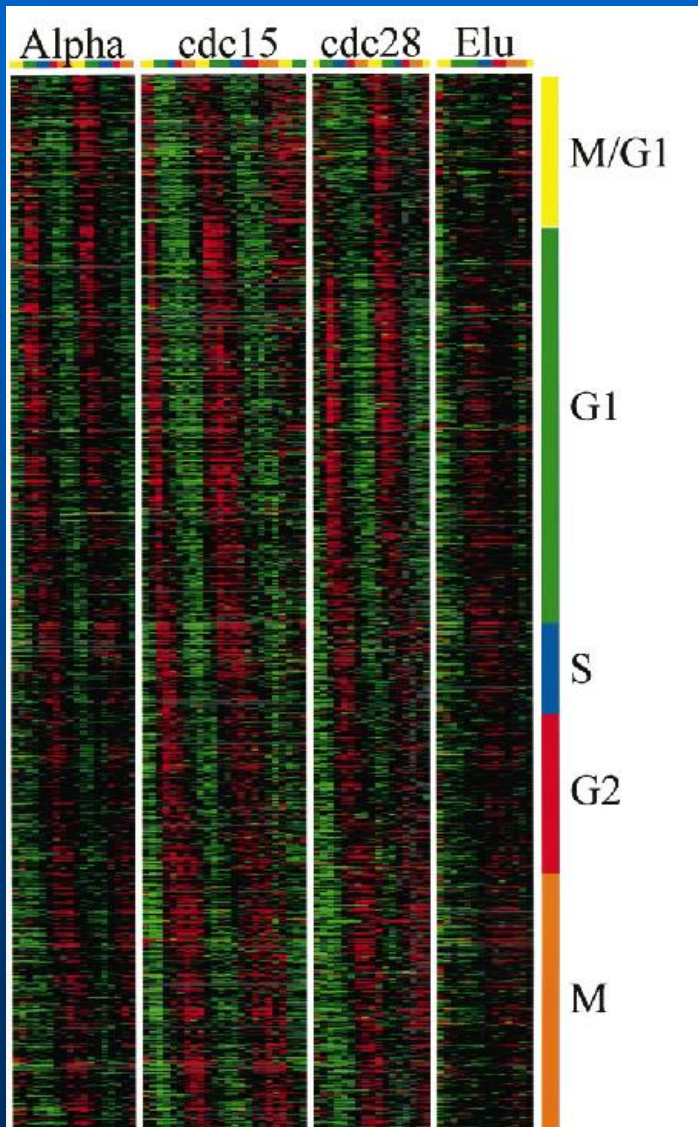
- ▶ Identification of cell cycle-regulated genes
- ▶ Yeast *Sacchomyces cerevisiae* by microarray hybridization.
- ▶ Gene expression data with 6,278 genes.

- Data Set 2

- ▶ Cancer class discovery and prediction by gene expression monitoring.
- ▶ Two types of cancers: acute myeloid leukemia (AML) and acute lymphoblastic leukemia (ALL).
- ▶ Gene expression data with 7,129 genes.

CAMDA-2000 Data Set 1

Identification of Cell Cycle-regulated Genes of the Yeast by Microarray Hybridization

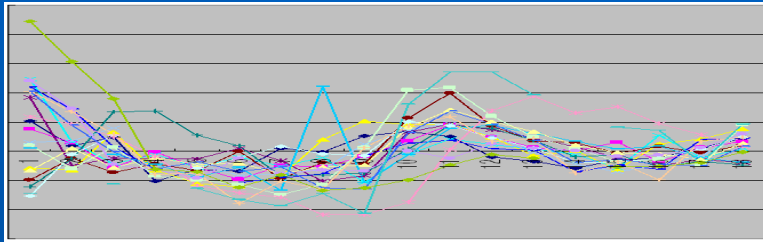


- **Data given: gene expression levels of 6,278 genes spanned by time**
 - ▶ **α Factor**-based synchronization: every 7 minute from 0 to 119 (18)
 - ▶ **Cdc15**-based synchronization: every 10 minute from 10 to 290 (24)
 - ▶ **Cdc28**-based synchronization: every 10 minute from 0 to 160 (17)
 - ▶ **Elutriation** (size-based synchronization): every 30 minutes from 0 to 390 (14)
- **Among 6,278 genes**
 - ▶ 104 genes are known to be cell-cycle regulated
 - classified into: M/G1 boundary (19), late G1 SCB regulated (14), late G1 MCB regulated (39), S-phase (8), S/G2 phase (9), G2/M phase (15).
 - ▶ 250 cell cycle–regulated genes might exist

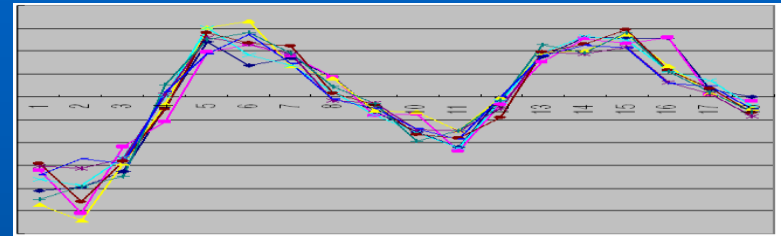
CAMDA-2000 Data Set 1

Characteristics of data (α Factor-based Synchronization)

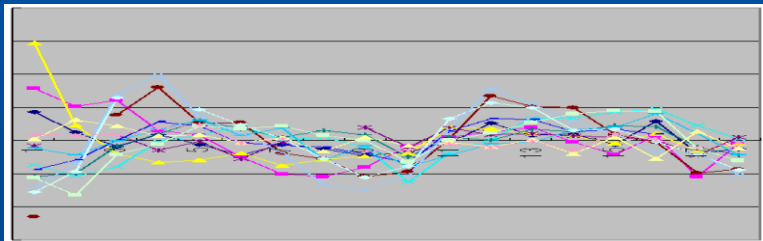
- M/G1 boundary



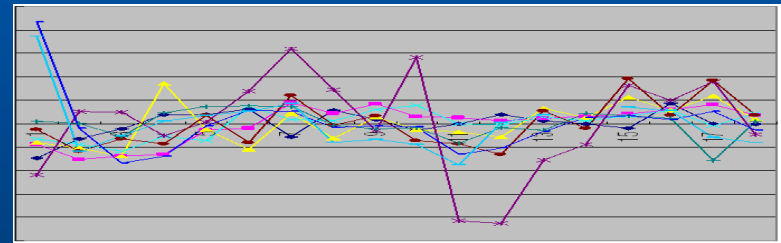
- S Phase



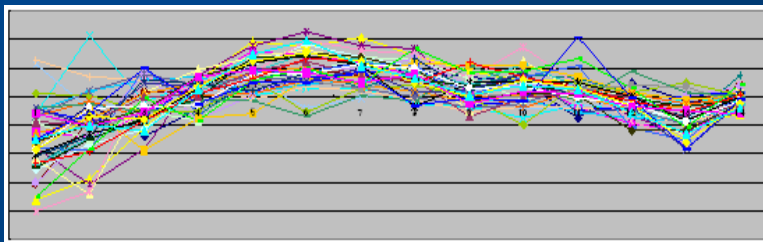
- Late G1 SCB regulated



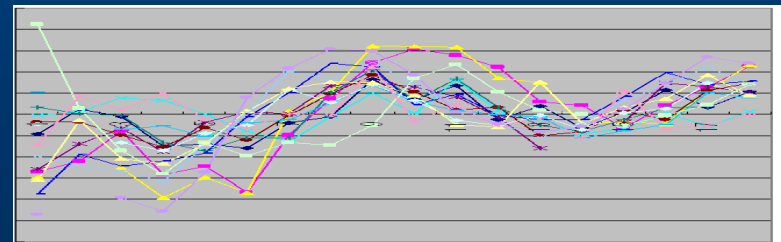
- S/G2 Phase



- Late G1 MCB regulated

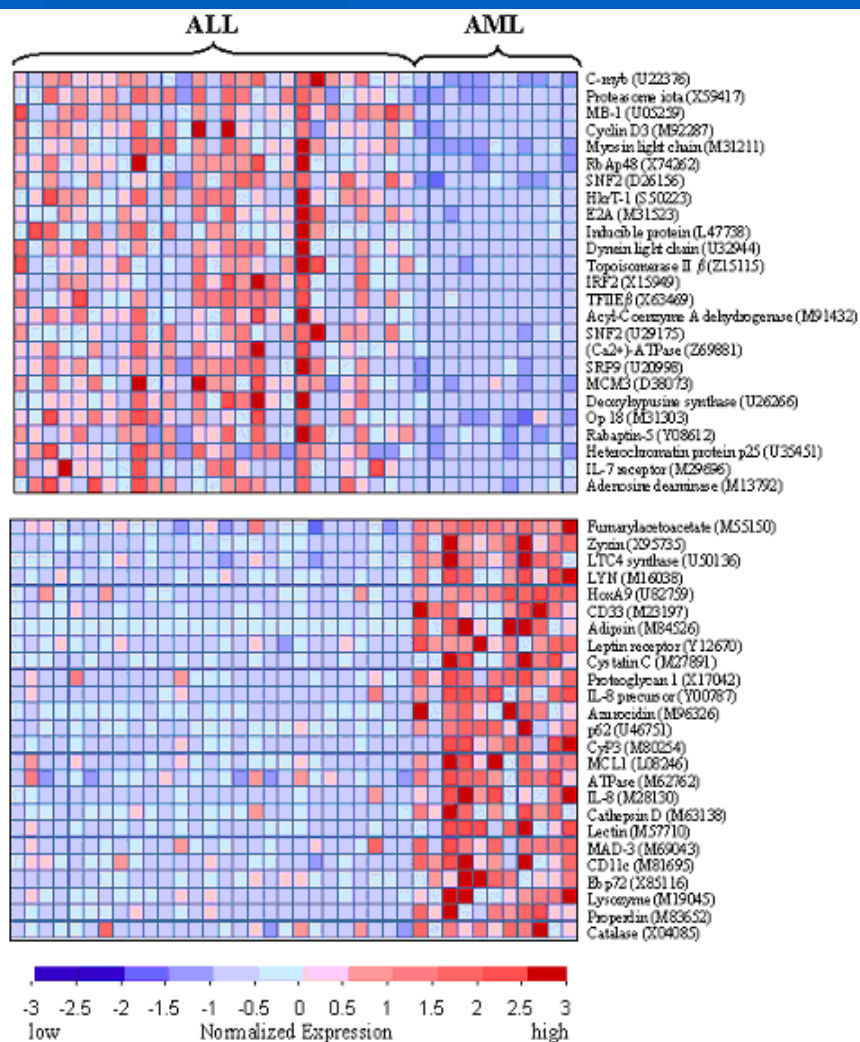


- G2/M Phase



CAMDA-2000 Data Set 2

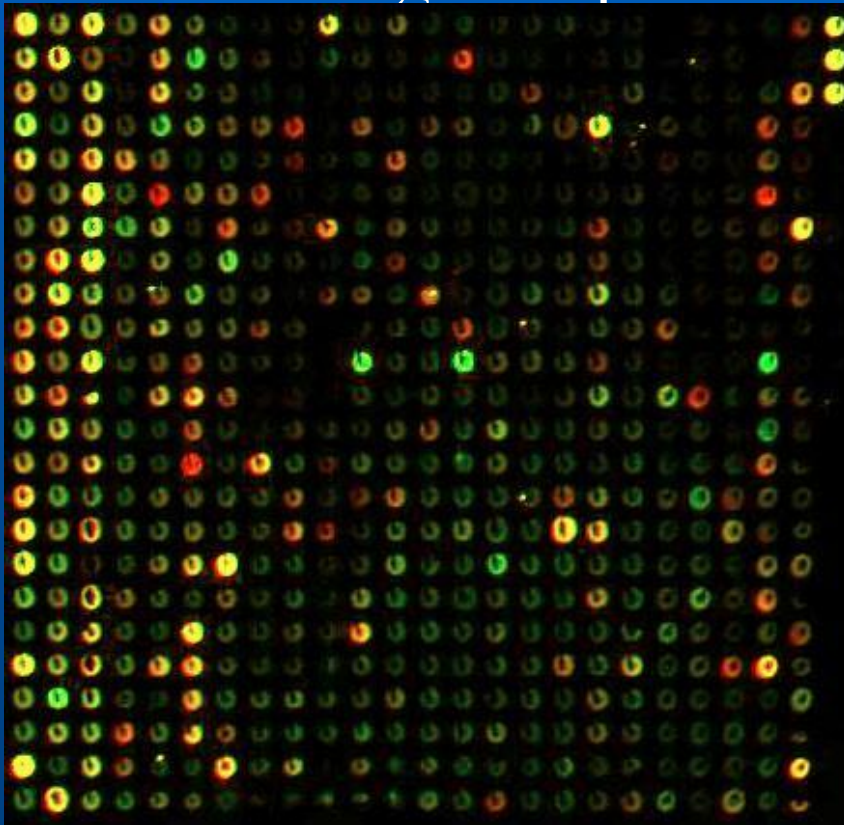
Cancer Class Discovery and Prediction by Gene Expression Monitoring



- **Gene expression data for cancer prediction**
 - ▶ Training data: **38** leukemia samples (27 ALL, 11 AML)
 - ▶ Test data: **34** leukemia samples (20 ALL, 14 AML)
 - ▶ Datasets contain measurements corresponding to ALL and AML samples from Bone Marrow and Peripheral Blood.
- **Graphical models used:**
 - ▶ Bayesian networks
 - ▶ Non-negative matrix factorization
 - ▶ Generative topographic mapping

Applications of GTM for Bio Data Mining (1)

- DNA microarray data provides the whole genomic view in a single chip.



- The intensity and color of each spot encode information on a specific gene from the tested sample.
- The microarray technology is having a significant impact on genomics study, especially on drug discovery and toxicological research.

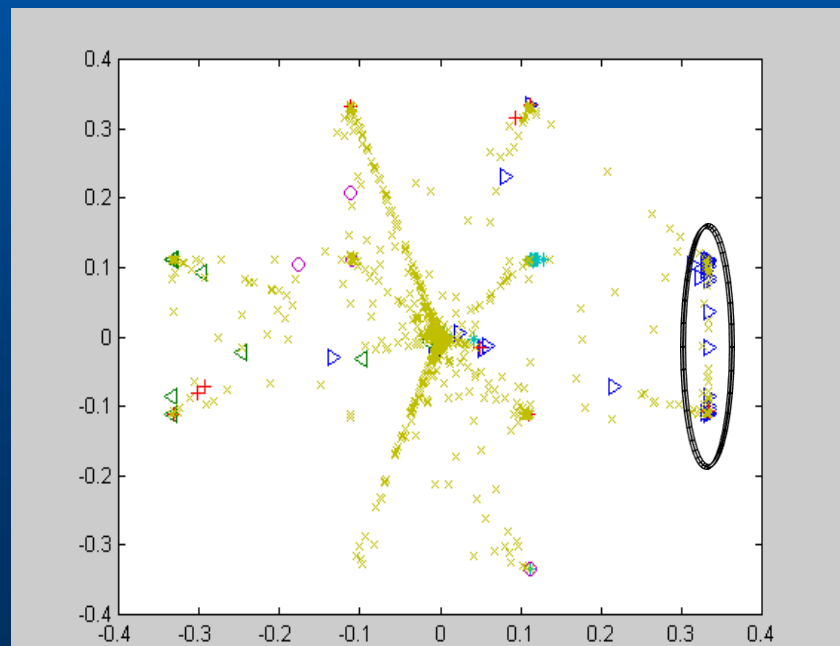
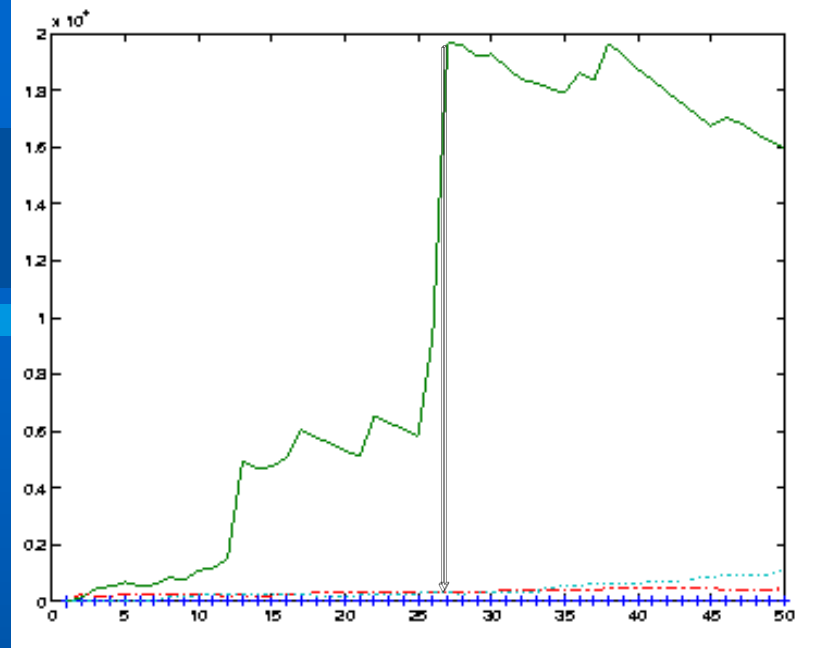
(Figure from <http://www.gene-chips.com/sample1.html>)

Applications of GTM for Bio Data Mining (2)

- Select cell cycle-regulated genes out of 6179 yeast genes. (cell cycle-regulated : transcript levels vary periodically within a cell cycle)
- There are 104 known cell cycle-regulated genes of 6 clusters
 - ▶ S/G2 phase : 9 (train:5 / test:2)
 - ▶ S phase : 8 (Histones) (train:5 / test:3)
 - ▶ M/G1 boundary (SWI5 or ECB (MCM1) or STE12/MCM1 dependent) : 19 (train:13 / test:6)
 - ▶ G2/M phase: 15 (train: 10 / test:5)
 - ▶ Late G1, SCB regulated : 14 (train: 9 / test:5)
 - ▶ Late G1, MCB regulated : 39 (train: 25 / test:12)

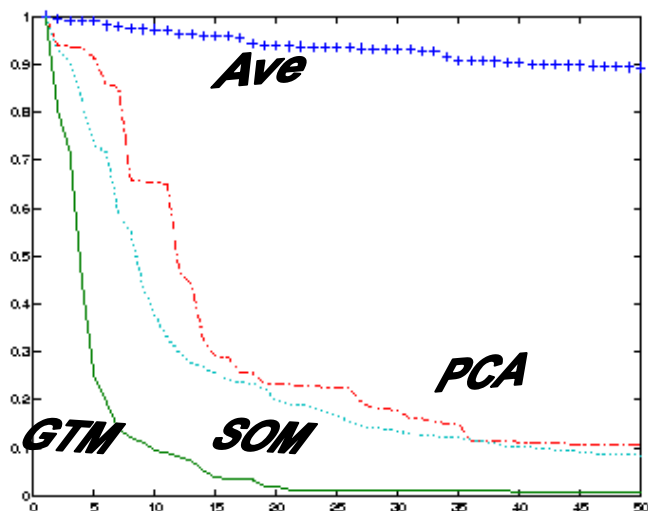
(M-G1-S-G2-M)

| cluster | size | mean response to Ch3p | mean response to Clb2p |
|---------------------|------|-----------------------|------------------------|
| 1 | 2758 | -0.125 | -0.130 |
| 2 | 28 | -0.095 | -0.094 |
| 3 | 27 | -0.085 | -0.070 |
| 4 | 37 | 1.142 | -0.510 |
| 5 | 42 | -0.406 | 1.316 |
| 6 | 110 | -0.180 | -0.152 |
| 7 | 132 | 0.795 | -0.552 |
| 8 | 26 | -0.629 | -0.180 |
| 9 | 25 | -0.447 | 0.066 |
| 10 | 47 | -0.194 | 0.102 |
| 11 | 32 | 0.025 | -0.104 |
| 12 | 225 | -0.086 | -0.120 |
| 13 | 48 | -0.284 | 0.050 |
| 14 | 25 | 0.079 | -0.010 |
| 15 | 53 | -0.437 | -0.138 |
| 16 | 53 | -0.058 | -0.088 |
| 17 | 23 | -0.178 | -0.050 |
| 18 | 45 | -0.122 | -0.204 |
| 19 | 86 | -0.230 | -0.138 |
| 20 | 76 | -0.002 | -0.084 |
| 21 | 28 | -0.140 | -0.104 |
| 22 | 35 | -0.046 | -0.058 |
| 23 | 34 | -0.167 | -0.168 |
| 24 | 117 | -0.213 | -0.120 |
| 25 | 52 | -0.214 | -0.198 |
| <i>unclassified</i> | 2014 | -0.189 | -0.088 |



| cluster | GTM1 | GTM2 | SOM1 | SOM2 | PCA | Average Linkage |
|---------------|--------|--------|--------|--------|-----|-----------------|
| size (S) | 71 | 37 | 21 | - | - | - |
| # known genes | 8 | 8 | | | | |
| Cln3p | 0.856 | 1.142 | 1.34 | | | |
| Clb2p | -0.415 | -0.510 | -0.554 | - | | |
| size (G2/M) | 123 | 42 | - | 63 | - | - |
| # known genes | 11 | 12 | | 12 | | |
| Cln3p | -0.446 | -0.406 | - | -0.452 | | |
| Clb2p | 0.563 | 1.316 | | 0.962 | | |
| size (G1) | 202 | 132 | 62 | 47 | - | 147 |
| # known genes | 29 | 25 | 21 | 19 | | 9 |
| Cln3p | 0.684 | 0.795 | -0.890 | 1.283 | | 0.439 |
| Clb2p | -0.481 | -0.552 | -0.103 | -0.993 | | -0.361 |

[Clusters identified by various methods]



[The comparison of entropies for each method]

Summary and Discussion

- Challenges of Artificial Intelligence and Machine Learning Applied to Biosciences
 - ▶ Huge data size
 - ▶ Noise and data sparseness
 - ▶ Unlabeled and imbalanced data
 - ▶ Dynamic Nature of DNA Microarray Data
- Further study for DNA Microarray Data by GTM
 - ▶ Modeling of dynamic nature
 - ▶ Active data selections
 - ▶ Proper measure of clustering ability

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- [Cho, R. J., *et al.* (1998)]. A genome-wide transcriptional analysis of the mitotic cell cycle. *Mol. Cell* 2, 65-7[3.
- [W.L. Buntine (1994)]. Operations for learning with graphical models. *Journal of Artificial Intelligence Research* ,2, pp. 159-225.